

# MTG3000 VoIP Trunk Gateway User Manual v1.0



### Dinstar Technologies Co., Ltd.

**Address:** 9<sup>th</sup> Floor, Guoxing Building, Changxing Road, Nanshan District, Shenzhen, China

Postal Code: 518052

**Telephone:** +86 755 61919966

**Fax:** +86 755 2645 6659

Emails: sales@dinstar.com, support@dinstar.com

Website: www.dinstar.com

# Welcome

Thanks for choosing MTG3000 Trunk Gateway! We hope you will make optimum use of this flexible, rich-feature trunk gateway. Please read this document carefully before install the gateway.

# **About this manual**

This manual provides information about the introduction of the gateway and about how to install, configure or use the gateway.

This manual is written with reference to the default configurations of the MTG3000 Trunk Gateway.

# **Intended audience**

This manual is aimed primarily at network and system engineers who will install, configure and maintain the gateway.

System engineers are persons who customize the configurations to meet the requirements of users.

Parts of this document are aimed at users who will actually use the gateway.

# **Revision Records**

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# 1 Product Description

### 1.1 Overview

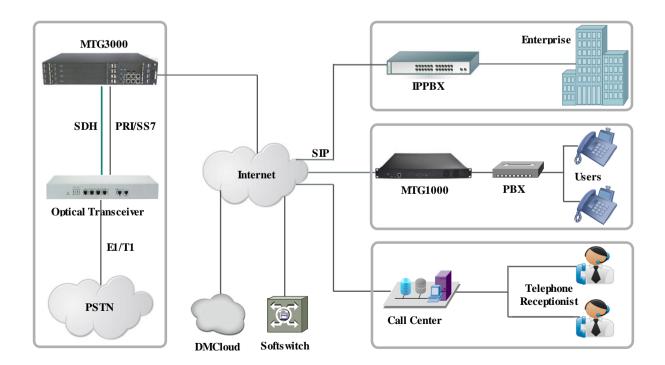
MTG3000 is a new-generation intelligent VoIP trunk gateway, featuring high integration and large-capacity concurrency. Focusing on a concept of maintainable, manageable and operable, it provides carrier-grade VoIP, FoIP and Modem/POS services, as well as value-added functions such as smart voice recognition, signal encryption and flexible dialing rules.

MTG3000T supports the conversion of multiple coding methods such as G.711A/U, G.723.1, G.729A/B, iLBC and AMR. It has good compatibility with Huawei SoftX3000, and other softswitches and IMS systems from ZTE, Cisco, VOS and Langxun.

Compared to other similar products, MTG3000 has more advantages in terms of performance, system reliability and compatibility. It is widely used by call centers, operators and large-size enterprises for the entry into IMS network based on VoIP.

# 1.2 Application Scenario

The application scenario of MTG3000 VoIP trunk gateway is shown as follows:



# 1.3 Product Appearance

# 1.3.1 Image of MTG3000

MTG3000 is equipped with four DTU boards, one MCU board, one SDH board and double power supply.



Front View



**Back View** 

# 1.3.2 Image of MCU and DTU

MTG3000 allows users to insert or pull out DTU boards when it is still powered on, and it can automatically identify the DTU boards that have been inserted. When a DTU board is inserted or pulled out, users need to re-configure the MTG3000 device.



MCU (Main Control Unit)



SDH



DTU (Digit Trunk Unit)

# 1.3.3 Description of Ports and Indicators

MTG3000 has four DTU boards marked from 0 to 3. Each board has 16 virtual E1/T1 ports that are integrated into the SDH port, and there are indicators to show the connection between each DTU board and the MCU board.

### MCU Board:

| Indicator/Port | Status        | Description  |  |  |
|----------------|---------------|--|--|--|
| PWR            | On            | The MCU board has been inserted and connected properly to the MTG3000 box.   |  |  |
|                | Off           | The MCU board is faulty or it is not connected properly to the MTG3000 box.  |  |  |
| RUN            | Flash slowly  | The MCU board runs normally.   |  |  |
|                | Flash quickly | The MCU board is faulty or it is not connected properly to the MTG3000 box.  |  |  |
| CONSOLE        | /             | The console port used to carry out maintenance-related configurations, with a baud rate of 115200bps   |  |  |
|                |               | The gigabit network port for services, which is used to realize the data transmission of signal or voice. Its default IP address is 192.168.1.111, and default netmask is 255.255.255.0. |  |  |
| GE1            | /             | When data is transmitted at a rate of 1000Mbps, the green light on the left flashes while the orange light on the right is on.   |  |  |
|                |               | When data is transmitted at a rate of 100Mbps, the green light on the left flashes while the orange light on the right is off.   |  |  |

|     |   | The gigabit network port for network management; its default IP address is 192.168.11.1, and default netmask is 255.255.255.0. |
|-----|---|--|
| GE0 | 1 | When data is transmitted at a rate of 1000Mbps, the green light on the left flashes while the orange light on the right is on. |
|     |   | When data is transmitted at a rate of 100Mbps, the green light on the left flashes while the orange light on the right is off. |
| RST | / | The button is used to restart MTG3000  |

# **DTU Board:**

| Indicator/Port | Status        | Description  |  |  |
|----------------|---------------|--|--|--|
| PWR            | On            | The DTU board has been inserted and connected properly to the  |  |  |
|                |               | MTG3000 box.   |  |  |
|                | Off           | The DTU board is faulty or it is not connected properly to the |  |  |
|                |               | MTG3000 box.   |  |  |
| RUN            | Flash slowly  | The DTU board runs normally                                    |  |  |
|                | Flash quickly | The DTU board is faulty or it is not connected properly to the |  |  |
|                |               | MTG3000 box.   |  |  |
|                | On            | The DTU board is properly connected to the MCU board           |  |  |
| Link 0         | Off           | The DTU board is not or improperly connected to the MCU        |  |  |
|                |               | board, or the DTU board is faulty.                             |  |  |
| Link 1         | Reserve       | Reserve  |  |  |

# **SDH Board:**

| Indicator/Port | Status        | Description  |  |
|----------------|---------------|--|--|
| PWR            | On            | The SDH board has been inserted and connected properly to the  |  |
|                |               | MTG3000 box.   |  |
|                | Off           | The SDH board is faulty or it is not connected properly to the |  |
|                |               | MTG3000 box.   |  |
| RUN            | Flash slowly  | The SDH board runs normally                                    |  |
|                | Flash quickly | The SDH board is improperly connected to the MTG3000 box       |  |
|                | On            | The SFP optical module has been inserted into the SFP port 0.  |  |
| Light 0        | Off           | The SFP optical module has not been yet inserted into the SFP  |  |
|                |               | port 0.  |  |

| Light 1 | On The SFP optical module has been inserted into the SFP port 1.       |  |
|---------|--|--|
|         | Off The SFP optical module has not been yet inserted into the SFP port |  |
| SFP 0   | SFP port where SFP optical module is inserted                          |  |
| SFP 1   | SFP port where SFP optical module is inserted                          |  |

# 1.4 Functions and Features

### 1.4.1 Key Features

- Carrier-grade hardware design, 1+1 power supply
- High-integrated structure, STM-1 155M (63\*E1) in 2U size
- Support flexible dialing rules and operations, allowing users to customize dialing rules according to different working environments
- Support multiple coding standards: G.711A/U, G.723.1, G.729A/B and iLBC
- High compatibility, interoperable with PBX of Avaya, NEC and Alcatel, and also leading soft-switch of Huawei, Cisco and ZTE etc.

### 1.4.2 Protocols Supported

- SIP v2.0 (UDP/TCP), RFC3261, SDP, RTP(RFC2833)
- SIP Rport
- PRI/SS7 Protocol
- RTP/RTCP
- Dynamic NAT
- SIP Trunk Working Mode: Peer/Access
- Hypertext Transfer Protocol (HTTP)
- ITU-T G.711A-Law/U-Law, G.723.1, G.729AB, iLBC13k/15k, AMR/AMR-GSM
- RFC3262, 3263, 3264, 3265, 3515, 2976, 3311

### 1.4.3 Physical Interfaces

#### **SDH Interfaces**

- 2\* Standard LC SDH, 155M
- 1+1 Redundancy Channels Protection
- Master/Slave Clock Source

### **Main Control Unit (MCU)**

• 1+1 Redundancy, Hot Plug

### **Digital Processing Unit (DTU)**

- 4\* DTU Maximum
- Support 512 Voice Channels Each Board

#### **Ethernet Interface**

- GE1: 10/100/1000 BaseT Adaptive Ethernet
- GE0: 10/100/1000 BaseT Adaptive Ethernet

#### **Console Port**

• 1\* RS232, 115200bps

### 1.4.4 System Functions

- Packet Loss Concealment (PLC)
- Voice Activity Detection (VAD)
- Comfort Noise Generation (CNG)
- Echo Cancellation
- Packet Loss Compensation
- Silence Suppression
- Adaptive Jitter Buffer
- Gain Control of Voice and Fax
- Support Modem and POS
- DTMF Modes: RFC2833, SIP INFO and INBAND
- T38/Pass-Through Fax over IP
- Configurations via HTTP/Telnet
- Upgrade Firmware via TFTP/Web
- Recognition of Prompt Tone

### 1.4.5 Software Features

- Local/Transparent Ring Back Tone
- Overlapping Dialing
- Multiple Dialing Rules
- PSTN Group Based on E1 Port or E1 Timeslot
- Configuration of IP Trunk Group
- Voice Codec Group
- Caller/Called Number White List
- Caller/Called Number Black List
- Access Rule List
- IP Trunk Priority

• RTP and Signaling Encryption (VOS RC4)

### 1.4.6 Call Features

- Flexible Route Methods: PSTN-PSTN, PSTN-IP, IP-IP, IP-PSTN
- Intelligent Routing Rules
- Call Routing Based on Time
- Call Routing Based on Prefix of Caller/Called Number
- Caller and Called Number Manipulation

### 1.4.7 Hardware Specifications & Environment

- Redundant Power Supply
- Power Supply: 100 ~ 240V AC, 50 ~60Hz
- Power Consumption: 110W
- Operating Temperature.  $0 ^{\circ}\text{C} \sim 45 ^{\circ}\text{C}$
- Storage Temperature: -20 °C ~80 °C
- Humidity: 10%-90%, Non-Condensing
- Dimensions (W/D/H): 437×320×88mm (2U)
- Unit Weight: 6.5kg
- Compliance: CE, FCC

# **2** Quick Installation

# 2.1 Preparations before Installation

### 2.1.1 Attentions for Installation

The attentions for installing MTG3000 include:

- To guarantee MTG3000 works normally and to lengthen the service life of the device, the humidity of the equipment room where MTG3000 is installed should be maintained at 10%-90% (non-condensing), and temperature should be  $0 \, ^{\circ}\text{C} \sim 45 \, ^{\circ}\text{C}$ ;
- Ensure the equipment room is well-ventilated and clean;
- Power supply of MTG3000 should be 100 ~ 240V AC, and its socket is a three-pin socket which should be grounded well;
- It's suggested that personnel who has experience or who has received related training be responsible for installing and maintaining MTG3000;
- Please wear anti-static wrist strap when installing MTG3000;
- Please do not hot plug or unplug cables;
- It's advised to adopt uninterruptible power supply.

### 2.1.2 Preparations about Installation Site

• Equipment Cabinet

Ensure the cabinet is well-ventilated and strong enough to bear the weight of MTG3000.

Trunk

Ensure telecom operator has approved to open a trunk.

• IP Network

Ensure router under IP network has been prepared, since MTG3000 is connected to the IP network through the standard 10/100/1000M Ethernet port.

• Power Supply

Ensure the socket of MTG3000 is a three-pin socket and power supply is grounded well.

#### 2.1.3 Installation Tools

- Screwdriver
- ESD wrist strap
- Ethernet cables, power wires, telephone wires
- Hub, telephone set, fax, and PBX
- Terminal (can be a PC which is equipped with hyperterminal simulation software)

### 2.1.4 Unpacking

Open the packing container to check whether the MTG3000 device and all accessories have been in it:

- One MTG3000 device
- 1.8-meter-long of power wire (AC 250V/4A)
- Optical fiber
- One network cable
- One grounding wire
- Serial console cable
- Mounting ears and screws

# 2.2 Installation of MTG3000

#### 2.2.1 Put MTG3000 into Shelf

- 1. Use screws to fix a mounting ear on the left and the right of MTG3000 respectively;
- 2. Put the MTG3000 device into the shelf horizontally;
- 3. Fix the mounting ears s of MTG3000 on the cabinet by using screws.



### 2.2.2 Connect Ground Wire to MTG3000

Connect one end of the ground wire to the grounding port on the back of MTG3000 and then connect the other end to the grounding bar of the shelf.

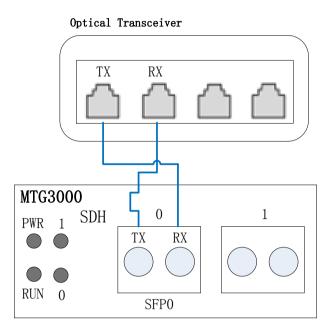
### 2.2.3 Connect MTG3000 to Network

MTG3000 has two network ports, namely the gigabit network port for services (GE1) and the gigabit network port for network management (GE0). It is advised to connect GE1 to the IP network.

Both GE1 and GE0 can be used to carry out management on MTG3000, but only GE1 is put in use generally. GE0 is used when there is a need to separate the management on MTG3000 from the service processing of the MTG3000.

### 2.2.4 Connect MTG3000 to PSTN

Use an optical fiber to connect MTG3000 and an optical transceiver which is under the PSTN network. The optical fiber includes the Tx wire and the Rx wire. The Tx port of MTG3000 is connected to the Tx port of the optical transceiver, while the Rx port of MTG3000 is connected to the Rx port of the optical transceiver.



# 2.3 Troubleshooting

When the MTG has been connected to the optical transceiver, but light 0 on the SDH board is still dull or it flashes, please check according to the following steps.

- a. Check whether the MTG3000 gateway is properly connected to the optical fiber.
- b. Switch the Tx port with the Rx port of MTG3000
- c. Check whether the numbers of the two ends of the optical fiber are the same.
- d. Carry out a loopback test.

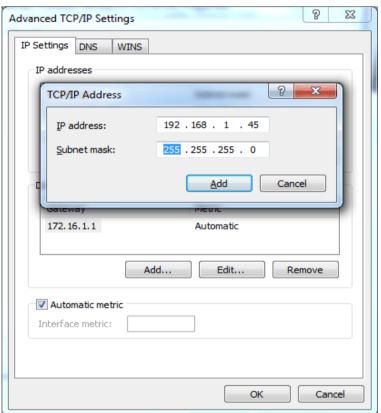
### MTG3000 provides three methods for loopback test:

- 1. Loopback within a single DTU board: loopback between the front 8 virtual E1/T1 ports and back 8 virtual E1/T1 ports.
- 2. Loopback between DTU boards: loopback between DTU0 and DTU1; loopback between DTU1 and DTU3.
- 3. User-defined loopback: loopback based on actual needs. (As for this loopback test, user needs to set mapping relationship on the **SDH Config → Channel Map** interface on Web).

# 3.1 Configuration of IP Address

The default IP address of GE1 is 192.168.1.111, while that of GE0 is 192.168.11.1.When GE1 is in use, it's required that the IP address of GE1 and the IP address of PC are at the same network segment.

- 1. Connect the GE1 port of MTG3000 to a PC by using a network cable.
- 2. On the PC, open the **TCP/IP Settings** interface, click **Advanced**, and then click **Add** to add an IP whose format is 192.168.1.XXX. Or you can open the Internet Protocol (TCP/IP) interface to modify an existing IP into 192.168.1.XXX.



# 3.2 Local Maintenance

To ensure easy maintenance, the MTG3000 trunk gateway provides a standard RJ48 console port, which has a Baud rate of 115200bps. Users can log in the MTG3000 to carry out maintenance-related configurations through the console port.

# 3.2.1 Example: Log in MTG3000 via Console Port

**Step 1:** Prepare a serial cable.



**Step 2:** Connect the F port of the serial cable to the COM port of PC.

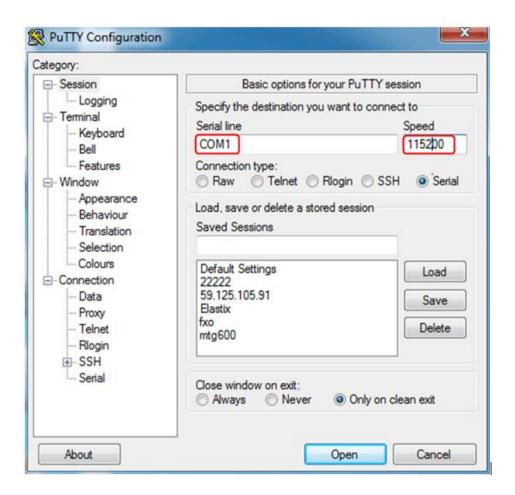
If the PC does not have a COM port, please use a USB-to-COM converting tool to connect the serial cable to the PC.

**Step 3:** Connect the M port of the serial cable to the console port of MTG3000.

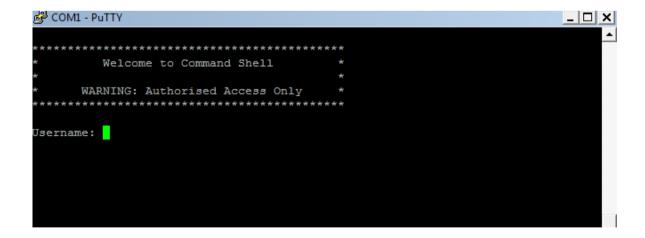


**Step 4:** Conduct configurations on login software.

Herein we take the PuTTY sofeware as an example. Detailed configurations are as follows: (COM1 is an example. Please enter correct serial line according to actual conditions.)



After finishing the above configuration, click the **Open** button to enter the following interface.



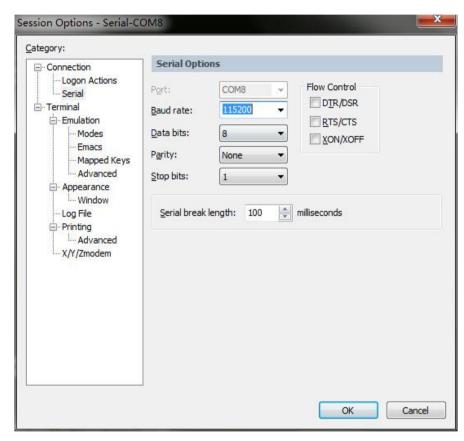
Enter username and password, which are the same with the username and password of the Web of MTG3000. And then you will see a linux platform where you can carry out maintanance-related configurations.

Note: For commands to query MTG3000 information, make reference to Chapter 6 of this manual.

# 3.3 Query IP

If you have changed the default IP address of GE1 or GE0 to a new IP address but forget it, you can carry out the following procedures to query the IP address.

- 1. Use a serial line to connect the console port of MTG3000 with a PC;
- 2. Modify the baud rate to 115200;



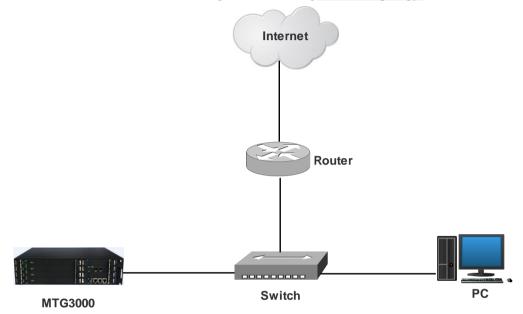
3. Click **OK**, and then enter 'ifconfig', and the IP address of GE1 or GE0 of MTG3000 will be displayed.

# 4 Configurations on Web Interface

# 4.1 How to Log in Web Interface

### **4.1.1 Network Connection**

Connect MTG3000 to the network according to the following network topology:



### 4.1.2 Preparations for Login

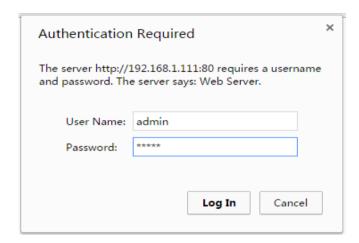
Modify the IP address of the PC to make it at the same network segment with the IP address of GE1 port of MTG3000 device. The format of PC IP is 192.168.1.XXX, since the default IP of GE1 port is 192.168.1.111.

Click **Start** → **Run** on the PC and enter cmd to execute 'ping 192.168.1.111' to check whether the IP address of the MTG3000 runs normally.

### 4.1.3 Log in Web Interface

Open a web browser and enter the IP address of GE1 of MTG3000 (the default IP is 192.168.1.111). Then the login GUI will be displayed. Both the default username and password are admin.

### Login GUI:

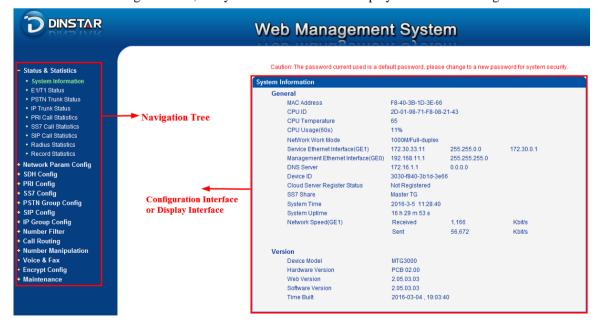


### Password Modification Interface:



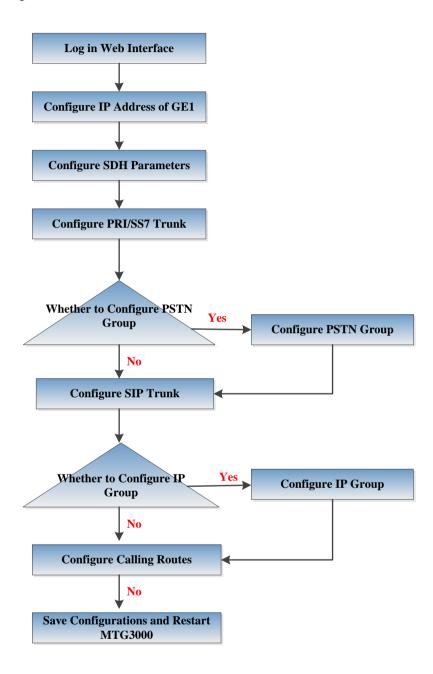
# 4.2 Introduction to Web Interface

The Web Interface of the MTG3000 consists of the navigation tree and detailed configuration interfaces. Click a node of the navigation tree, and you will see a detailed display interface or configuration interface:



# **4.3 Configuration Flows**

The following is the configuration flows of MTG3000:



# 4.4 Status & Statistics

### 4.4.1 System Information

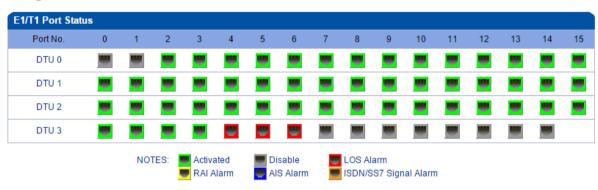
Click **Status & Statistics** → **System Information** in the navigation tree on the left, and the following interface will be displayed. On the interface, information about the system, such as Mac address, CPU usage, hardware version and software version, are shown.

| General                            |                       |               |            |
|------------------------------------|-----------------------|---------------|------------|
| MAC Address                        | F8-40-3B-1D-3E-       | 66            |            |
| CPU ID                             | 2D-01-98-71-F8-0      | 8-21-43       |            |
| CPU Temperature                    | 65                    |               |            |
| CPU Usage(60s)                     | 11%                   |               |            |
| NetWork Work Mode                  | 1000M/Full-duple:     | (             |            |
| Service Ethernet Interface(GE1)    | 172.30.33.11          | 255.255.0.0   | 172.30.0.1 |
| Management Ethernet Interface(GE0) | 192.168.11.1          | 255.255.255.0 |            |
| DNS Server                         | 172.16.1.1            | 0.0.0.0       |            |
| Device ID                          | 3030-f840-3b1d-3      | 8e66          |            |
| Cloud Server Register Status       | Not Registered        |               |            |
| SS7 Share                          | Master TG             |               |            |
| System Time                        | 2016-3-5 12:1:23      |               |            |
| System Uptime                      | 17 h 2 m 36 s         |               |            |
| Network Speed(GE1)                 | Received              | 1,069         | Kbit/s     |
|                                    | Sent                  | 23,950        | Kbit/s     |
| /ersion                            |                       |               |            |
| Device Model                       | MTG3000               |               |            |
| Hardware Version                   | PCB 02.00             |               |            |
| Web Version                        | 2.05.03.03            |               |            |
| Software Version                   | 2.05.03.03            |               |            |
| Time Built                         | 2016-03-04 , 19:03:40 |               |            |

### 4.4.2 E1/T1 Status

Click **Status & Statistics**  $\rightarrow$  **E1/T1 Status** in the navigation tree, and the status of each E1/T1 port is displayed.

### E1/T1 port status:



|                      | Actived   | Both physical connection and signal           |
|----------------------|-----------|---|
|                      |           | connection of the E1/T1 port are normal,      |
|                      |           | and the port is activated.                    |
| Status of E1/T1 Port | Disable   | The E1/T1 port is not used.                   |
|                      | UOS Alarm | Alarm for loss of signal. If the LOS alarm is |
|                      |           | raised, please check physical network         |
|                      |           | connection.                                   |

|                      | RAI Alarm             | RAI (Remote Alarm Indication) is an alarm    |
|----------------------|-----------------------|--|
|                      |                       | for lost of remote signal. The alarm is sent |
|                      |                       | by the remote device and received by         |
| Status of E1/T1 Port |                       | MTG3000.                                     |
|                      | AIS Alarm             | AIS (Alarm Indication Signal) is an alarm    |
|                      |                       | raised by MTG3000, indicating the peer       |
|                      |                       | device malfunctions, or signal/physical      |
|                      |                       | connections are abnormal.                    |
|                      | ISDN/SS7 Signal Alarm | This alarm means physical connection is      |
|                      |                       | normal while signal connection is abnormal.  |

### **Channel status:**

Select DTU card number to check the channel status of each DTU board.



|                      | Frame-Sync | Frame synchronization                                      |
|----------------------|------------|--|
| E1/E1 C1 1 1 C1      |            | The channel is available, and related cables are connected |
| E1/T1 Channel Status | Idle       | normally.(The channel is used to transmit voice)           |
|                      | Signal     | The channel is used to transmit signal.                    |

|                      | Busy      | The E1/T1 channel is being used by voice.                                 |
|----------------------|-----------|---|
|                      | Fault     | The channel is normal while cables are not successfully connected.        |
|                      | Disable   | The E1/T1 trunk is not used.  |
| E1/T1 Channel Status | L-blocked | The E1/T1 channel is blocked at local end, but not blocked at remote end. |
|                      | R-blocked | The E1/T1 channel is blocked at remote end, but not                       |
|                      |           | blocked at local end.   |
|                      | B-block   | The E1/T1 is blocked at both local end and remote end.                    |

### 4.4.3 PSTN Trunk Status

On the **PSTN Trunk Status** interface, the statuses of PRI/SS7 trunks are displayed. The PRI/SS7 trunks under PSTN need to be established at the **PRI Config**  $\rightarrow$  **PRI Trunk** interface or the **SS7 Config**  $\rightarrow$ **SS7 Trunk** interface first.

| PRI Link Status |            |                |             |
|-----------------|------------|----------------|-------------|
| PRI Trunk No.   | Trunk Name | E1/T1 Port No. | Link Status |
| 1               | pri0       | 15             | Fault       |

| SS7 Link Status |            |                |             |
|-----------------|------------|----------------|-------------|
| SS7 Trunk No.   | Trunk Name | E1/T1 Port No. | Link Status |
| 0               | ss7-2      | 4              | Established |

### **4.4.4 IP Trunk Status**

On the **IP Trunk Status** interface, the statuses of SIP trunks are displayed. The SIP trunks need to be established at the **SIP Config**  $\rightarrow$  **SIP Trunk** interface first.

| SIP Trunk S | tatus      |            |               |          |                                 |             |
|-------------|------------|------------|---------------|----------|---------------------------------|-------------|
| Trunk No    | Trunk Name | Trunk Mode | Protocol Type | Username | Incoming Authentication<br>Type | Link Status |
| 2           | 118.159    | Peer       | UDP           |          | IP Address                      | Established |

| Parameter                    | Explanation  |  |
|------------------------------|--|--|
| Trunk Name                   | This trunk name is the name used to register the SIP trunk. If the |  |
|                              | SIP trunk is not registered, the trunk name is displayed as "".    |  |
| Trunk Mode                   | There are two trunk modes: peer (peer-to-peer) and access.         |  |
| Incoming Authentication Type | Incoming calls can be authenticated through password or IP         |  |
|                              | address.   |  |

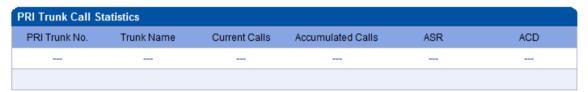
| Link Status There are two link statuses. Established and Fault. | Link Status | There are two link statuses: Established and Fault. |
|---|-------------|---|
|---|-------------|---|

### 4.4.5 PRI Call Statistics

On the **PRI Call Statistics** interface, information about PRI calls and statistics about call release causes are displayed.

**ASR** (**Answer-seizure Ratio**): is a call success rate, which reflects the percentage of answered telephone calls with respect to the total call volume. ASR = answered call/total attempts of calls.

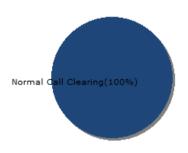
**ACD** (**Average Call Duration**): is a measurement in telecommunication, which reflects an average length of telephone calls transmitted on telecommunication networks. ACD = total call duration/total connected calls.



Total: 0

| PRI Call Statistics |      |
|---------------------|------|
| Total Ts Number     | 1949 |
| Busy Ts Number      | 0    |
| Idle Ts Number      | 0    |

| Release Cause Statistics |   |
|--------------------------|---|
| Normal Call Clearing     | 0 |
| Call Reject              | 0 |
| User Busy                | 0 |
| No User Response         | 0 |
| No Circuit Available     | 0 |
| Unassigned Number        | 0 |
| Normal, Unspecified      | 0 |
| Others                   | 0 |



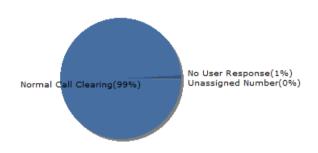
### 4.4.6 SS7 Call Statistics

On the **SS7 Call Statistics** interface, information about SS7 calls and statistics about call release causes are displayed.

| SS7 Trunk Call S | tatistics  |               |                   |      |     |
|------------------|------------|---------------|-------------------|------|-----|
| SS7 Trunk No.    | Trunk Name | Current Calls | Accumulated Calls | ASR  | ACD |
| 0                | SS70       | 0             | 161404            | 100% | 17  |
| 1                | SS71       | 0             | 161436            | 100% | 18  |
| 2                | SS72       | 0             | 161711            | 98%  | 15  |
| 3                | SS73       | 0             | 151839            | 100% | 19  |

| SS7 Call Statistics |      |
|---------------------|------|
| Total Ts Number     | 1949 |
| Busy Ts Number      | 0    |
| Idle Ts Number      | 1949 |

| Release Cause Statistics |        |
|--------------------------|--------|
| Normal Call Clearing     | 657275 |
| Call Reject              | 0      |
| User Busy                | 0      |
| No User Response         | 4091   |
| No Circuit Available     | 0      |
| Unassigned Number        | 2712   |
| Normal, Unspecified      | 0      |
| Others                   | 0      |

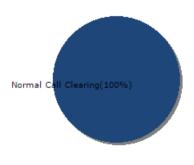


# **4.4.7 SIP Call Statistics**

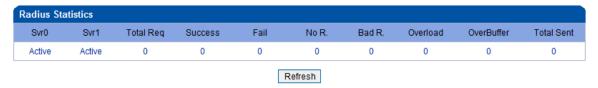
On the **SIP Call Statistics** interface, information about SIP calls and statistics about call release causes are displayed.

| SIP Trunk C      | Call Statistics |               |                   |      |     |
|------------------|-----------------|---------------|-------------------|------|-----|
| SIP Trunk<br>No. | Trunk Name      | Current Calls | Accumulated Calls | ASR  | ACD |
| 2                | 118.159         | 0             | 5                 | 100% | 38  |

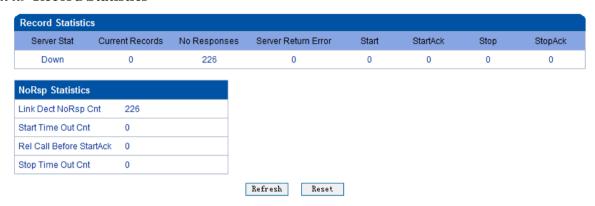
| Release Cause Statistics |   |  |
|--------------------------|---|--|
| Normal Call Clearing     | 5 |  |
| Temporarily Unavailable  | 0 |  |
| Forbidden                | 0 |  |
| Not Found                | 0 |  |
| Busy Here                | 0 |  |
| Internal Server Error    | 0 |  |
| Server Time Out          | 0 |  |
| Service Unavailable      | 0 |  |
| Others                   | 0 |  |



### 4.4.8 Radius Statistics

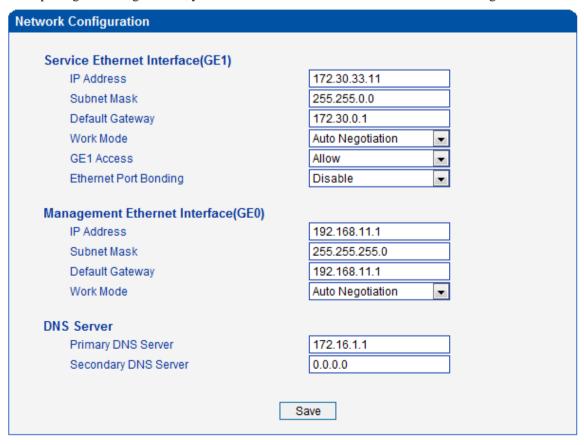


### 4.4.9 Record Statistics



# 4.5 Network

Generally, it's necessary to modify the default IP address of GE1 according to actual network conditions, and then modify the IP address of PC to make it at the same network segment with the IP address of GE1. After completing the configurations, you need to restart the MTG3000 device for the changes to take effect.



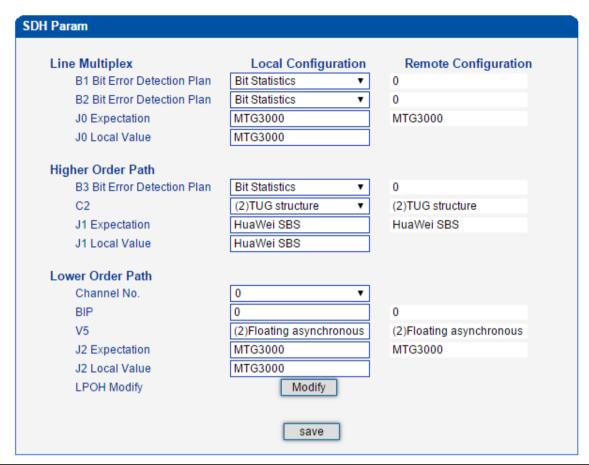
| Belong to | Parameter              | Explanation   |
|-----------|------------------------|---|
| GE1 Port  | IP Address             | The IP address of GE1, default value is 192.168.1.111   |
|           | Subnet Mask            | Subnet mask of GE1  |
|           | Default Gateway        | The IP address of network gateway   |
|           | Work Mode              | Include Auto Negotiation, 1000M/Full-Duplex, 100M/Full-Duplex, 100M/Half-Duplex.  Full-Duplex: Communication in both directions |
|           |                        | simultaneously; Half-Duplex: Communication only in one direction.   |
|           | GE1 Access             | Deny: Users cannot access the Web interface through   |
|           |                        | GE1, but MTG3000 works normally.  Allow: All users can access the Web interface through GE1.                                    |
| GE0 Port  | IP Address             | The IP address of GE0, default value is 192.168.11.1  |
|           | Subnet Mask            | Subnet mask of GE0  |
|           | Work Mode              | Same with Word Mode of GE1  |
| DNS       | Primary DNS Server     | The IP address of the primary DNS server  |
|           | Secondary DNS<br>Sever | The IP address of the secondary DNS server. It is optional to fill in.  |

Note: The IP address of GE1 and that of GE0 cannot be at the same network segment.

# 4.6 SDH Config

SDH configuration includes Line Multiplex, Higher Order Path and Lower Order Path.

### 4.6.1 SDH Param



|                   | B1 Bit Error Detection Plan | Choose 'Bit Statistics' or 'Block Statistics'   |
|-------------------|-----------------------------|---|
| Line Multiplex    | B2 Bit Error Detection Plan | Choose 'Bit Statistics' or 'Block Statistics'   |
|                   | J0 Expectation              | MTG3000   |
|                   | J0 Local Value              | MTG3000   |
|                   | B3 Bit Error Detection Plan | Choose 'Bit Statistics' or 'Block Statistics'   |
|                   | J1 Expectation              | It is used to check whether optical transceiver |
|                   |                             | is telecommunicating normally with              |
|                   |                             | MTG3000. When it is the same with J1 local      |
|                   |                             | value, it means telecommunication between       |
| Higher Order Path |                             | MTG3000 and optical transceiver is normal.      |
|                   | J1 Local Value              | It is used to check whether MTG3000 is          |
|                   |                             | telecommunicating normally with the optical     |
|                   |                             | fiber. When it is the same with J1 expectation, |
|                   |                             | it means telecommunication between              |
|                   |                             | MTG3000 and optical transceiver is normal.      |

### Note:

Please ensure parameters related to J0, C2, J1, V5 and J2 are consistent with those configured on optical transceiver.

### **4.6.2 SDH Alarm**

SDH alarm includes LOS alarm, multi/high channel alarm, low channel X alarm (X can be any digit between 0 and 62).

### **LOS Alarm**

| LOS Alarm |         |         |           |           |       |
|-----------|---------|---------|-----------|-----------|-------|
| SFP       | Onboard | Used    | LOS Alarm | CDR Alarm | Clock |
| 0         | online  | enable  |           |           |       |
| 1         | offline | disable |           |           |       |

| SFP       | There are two SFP optical modules, namely SFP 0 and SFP 1.                 |
|-----------|--|
| Onboard   | Display the status of SFP optical modules. Online means SFP optical module |
|           | has been inserted. Offline means SFP optical module is not inserted.       |
| Used      | Display SFP port is enabled or disabled.                                   |
| LOS Alarm | Green: signal is received.   |
|           | Red: signal is lost (the reason may be the optical fiber is not connected  |
|           | properly).   |
| CDR Alarm | Green: CDR successfully parses data signal and clock                       |
|           | Red: CDR fail to parses data signal and clock                              |
| Clock     | Green: Clock is parsed and locked  |
|           | Red: Clock fails to be parsed  |

# Multi/High Channel Alarm

| Multi/High Cha  | nnel Alarm | 1                       |                |       |                        |
|-----------------|------------|-------------------------|----------------|-------|------------------------|
| Multi Alarm No. | Alarm      | Multi Alarm Description | High Alarm No. | Alarm | High Alarm Description |
| 1               |            | MS-REI                  | 1              |       | HP-REI                 |
| 2               |            | MS-AIS                  | 2              |       | HP-RDI                 |
| 3               |            | MS-RDI                  | 3              |       | AU-LOP                 |
| 4               |            | R-LOS                   | 4              |       | HP-LOM                 |
| 5               |            | R-LOC                   | 5              |       | HP-TIM                 |
| 6               |            | R-LOF                   | 6              |       | HP-SLM                 |
| 7               |            | R-OOF                   |                |       |                        |
| 8               |            | RS-TIM                  |                |       |                        |

#### **Low Channel Status and Alarm**



| Low Channel0 Alarm | Low Channel0 Alarm |                               |  |  |  |  |  |  |  |
|--------------------|--------------------|-------------------------------|--|--|--|--|--|--|--|
| Alarm No.          | Alarm              | Low Channel Alarm Description |  |  |  |  |  |  |  |
| 1                  |                    | LP-REI                        |  |  |  |  |  |  |  |
| 2                  |                    | LP-RFI                        |  |  |  |  |  |  |  |
| 3                  |                    | LP-RDI                        |  |  |  |  |  |  |  |
| 4                  |                    | TU-LOP                        |  |  |  |  |  |  |  |
| 5                  |                    | LP-TIM                        |  |  |  |  |  |  |  |
| 6                  |                    | LP-SLM                        |  |  |  |  |  |  |  |

# 4.6.3 Channel Map

Generally, mapping scheme is ITU-T. User can also customize mapping relationship on this interface. The mapping carried out on MTG3000 must be the same with that on optical transceiver.

| Port No.             | 0        | 1  | 2  | 3        | 4        | 5  | 6        | 7  | 8        | 9        | 10       | 11       | 12 | 13       | 14       | 1 |
|----------------------|----------|----|----|----------|----------|----|----------|----|----------|----------|----------|----------|----|----------|----------|---|
| Channel No.          | 0        | 21 | 42 | 1        | 22       | 43 | 2        | 23 | 44       | 3        | 24       | 45       | 4  | 25       | 46       | 5 |
|                      |          |    |    |          |          |    |          |    |          |          |          |          |    |          |          |   |
| Port No.             | 16       | 17 | 18 | 19       | 20       | 21 | 22       | 23 | 24       | 25       | 26       | 27       | 28 | 29       | 30       | 3 |
| Channel No.          | 26       | 47 | 6  | 27       | 48       | 7  | 28       | 49 | 8        | 29       | 50       | 9        | 30 | 51       | 10       | 3 |
| Channel No.          | 52       | 11 | 32 | 53       | 12       | 33 | 54       | 13 | 34       | 55       | 14       | 35       | 56 | 15       | 36       | 5 |
| Port No. Channel No. | 32<br>52 | 33 | 34 | 35<br>53 | 36<br>12 | 37 | 38<br>54 | 39 | 40<br>34 | 41<br>55 | 42<br>14 | 43<br>35 | 56 | 45<br>15 | 46<br>36 | 5 |
|                      |          |    |    |          |          |    |          |    |          |          |          |          |    |          |          |   |
| Port No.             | 48       | 49 | 50 | 51       | 52       | 53 | 54       | 55 | 56       | 57       | 58       | 59       | 60 | 61       | 62       |   |
| Channel No.          | 16       | 37 | 58 | 17       | 38       | 59 | 18       | 39 | 60       | 19       | 40       | 61       | 20 | 41       | 62       |   |
| Channel No.          | 16       | 3/ | 58 | 1/       | 38       | 59 | 18       | 39 | 60       | 19       | 40       | 61       | 20 | 41       | 62       |   |

#### NOTE:

- Now Device works on Chinese Standard mode.

  2.Chinese Standard, for example: Huawei, ZTE, etc.

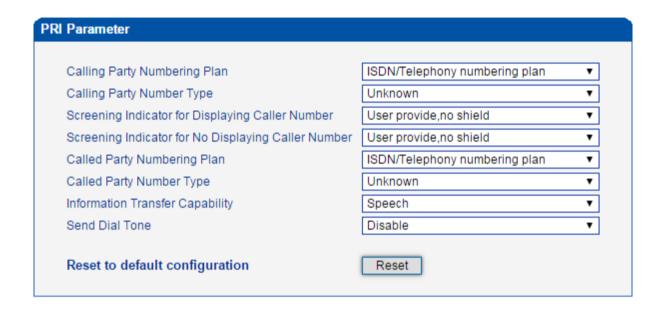
  3.ITU-T,for example: Alcatel-Lucent etc.

Save

# 4.7 PRI Config

### 4.7.1 PRI Parameter

Configure PRI parameters according to actual data which are provided by telecom operators.



| Parameter                          | Options   |
|------------------------------------|---|
| Calling Party Numbering Plan       | Include 'ISDN/Telephony Numbering Plan', 'Data Numbering        |
|                                    | Plan', 'Telex Numbering Plan', 'National Standard Numbering     |
|                                    | Plan', 'Private Numbering Plan' and 'Unknown'.                  |
| Calling Party Number Type          | Include 'International Number', 'National Number', 'Network     |
|                                    | Specific Number', 'Subscriber Number', 'Abbreviated Number'     |
|                                    | and 'Unknown'.  |
| Screening Indicator for Displaying | Include 'User-provided, not screened', 'User-provided, verified |
| Caller Number                      | and passed', 'User-provided, verified and failed',              |
|                                    | 'Network-provided'  |
| Screening Indicator for No         | Include 'User-provided, not screened', 'User-provided,          |
| Displaying Caller Number           | verified and passed', 'User-provided, verified and failed',     |
|                                    | 'Network-provided'  |
| Called Party Numbering Plan        | Include 'ISDN/Telephony Numbering Plan', 'Data Numbering        |
|                                    | Plan', 'Telex Numbering Plan', 'National Standard Numbering     |
|                                    | Plan', 'Private Numbering Plan' and 'Unknown'.                  |
| Called Party Number Type           | Include 'International Number', 'National Number', 'Network     |
|                                    | Specific Number', 'Subscriber Number', 'Abbreviated Number'     |
|                                    | and 'Unknown'.  |
| Information Transfer Capability    | Include 'Speech' and '3.1 kHz audio'                            |

| Send Dial Tone | Enable and Disable |
|----------------|--------------------|
|----------------|--------------------|

### **4.7.2 PRI Trunk**

On the PRI Trunk interface, you can configure PRI trunks for PRI calls. The statuses of PRI Trunks can be seen at the **Status & Statistics** → **PSTN Trunk Status** interface.

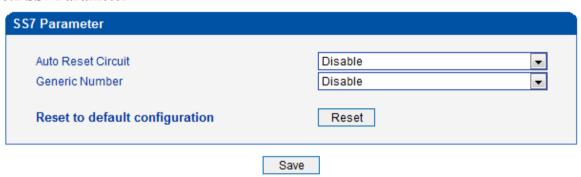
Click the **Add** button, and you can add a PRI trunk. If you want to delete or modify the information of a PRI trunk, select the checkbox on the left of the trunk, and then click the **Delete** button or the **Modify** button.



| Parameter           | Explanation  |
|---------------------|--|
| Trunk No.           | Trunk No. starts from 0 to 19, it means you can establish 20   |
|                     | PRI trunks at most.  |
|                     |  |
|                     | The trunk No. is decided by the No. of the E1/T1 port linked   |
|                     | to the trunk. But if D-channel is not enabled for a trunk, the |
|                     | No. of the trunk must be the same with a trunk under which     |
|                     | D-channel has been enabled.                                    |
| Trunk Name          | The trunk name is used to distinguish the trunk from other     |
|                     | trunks.  |
| Channel ID          | The ID of the channel selected for the PRI trunk. The          |
|                     | channel ID is used for the switch to identify a PRI trunk in   |
|                     | case that the Trunk No. of two trunks are the same.            |
| D-Channel           | The channel used to carry control information and signaling    |
| (Delta Channel)     | information  |
| E1/T1 Port No.      | The No. of E1/T1 port linked to the PRI trunk                  |
| Protocol            | Support two protocols: ISDN and QSIG. Default value is         |
|                     | ISDN.  |
| Switch Side         | The EI/T1 port of the PRI trunk is taken as User Side or       |
|                     | Network Side.  |
| Alerting Indication | Include Alerting and Progress                                  |
|                     | Alerting: Play ring-back tone when receiving alerting signal   |
|                     | Progress: Play ring-back tone when receiving progress signal   |

# 4.8 SS7 Config

### 4.8.1 SS7 Parameter

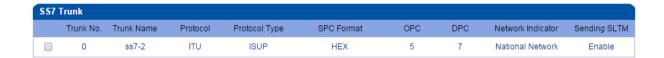


Auto Reset Circuit indicates that the gateway send "GRS" or "CGU" message to the switch side to initiate circuits when the MTP links up. Disable this message in case of the switch side doesn't response to "GRS" properly.

Select "enable/disable" through drop box.

### 4.8.2 Create SS7 Trunks

On the SS7 Config  $\rightarrow$  SS7 Trunk interface, you can configure SS7 trunks for SS7 calls. The statuses of SS7 Trunks can be seen at the Status & Statistics  $\rightarrow$  PSTN Trunk Status interface.

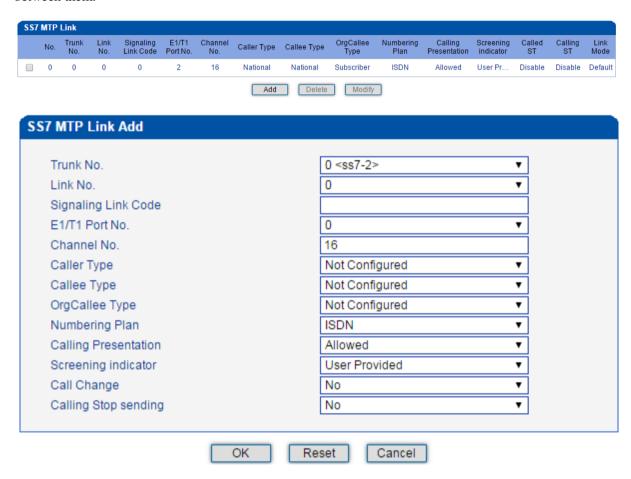


| Parameter     | Explanation  |
|---------------|--|
| Trunk No.     | The No. of the SS7 trunk. Generally, one SS7 trunk is for one DPC.       |
| Trunk Name    | The trunk name is used to distinguish the trunk from other trunks.       |
| Protocol      | SPC types: ITU-T (14 bit), ANSI (24 bit), ITU-CHINA (24 bit)             |
|               | SPC: Signaling Point Code  |
| Protocol Type | ISUP (ISDN User Part) and TUP (Telephone User Part)                      |
| SPC Format    | SPC: Signaling Point Code  |
|               | SPC format includes Hex (Hexadecimal system) and ITU point code          |
|               | structure (decimal system)   |
| OPC           | OPC: Original Point Code   |
|               | The signaling point code of MTG3000, which is generally assigned by      |
|               | telecom operators.   |
| DPC           | DPC: Destination Point Code  |
|               | The signaling point code of the peer device, which is generally assigned |
|               | by telecom operators.  |

| Network Indicator | Include International Network, International Spare, National Network |  |
|-------------------|--|--|
|                   | and National Spare.  |  |
|                   | Default value is National Network, which is mainly used in China,    |  |
|                   | America and Japan.   |  |
| Sending SLTM      | Whether to send signaling link test message.                         |  |

## **4.8.3 SS7 MTP Link**

On the SS7 Config  $\rightarrow$  SS7 MTP Link interface, click the Add button, and you will see the following interface. On the interface, you can select an E1/T1 port for an existing trunk and establish two links between them.



| Parameter           | Explanation   |  |
|---------------------|---|--|
| Trunk No.           | The No. of the SS7 trunk  |  |
| Link No.            | Each SS7 trunk supports two links which share the loading equally. If   |  |
|                     | one link malfunctions, the other link will automatically bear all the   |  |
|                     | loading until the faulty link is restored.                              |  |
| Signaling Link Code | If the Link No. of the trunk cannot match with that of the peer device, |  |
|                     | the SS7 trunk will be linked to the peer device according to signaling  |  |

|                      | link code.   |  |
|----------------------|--|--|
| E1/T1 Port No.       | The No. of E1/T1 port linked to the SS7 trunk  |  |
| Channel No.          | The No. of the channel under which signal is transmitted. Default value is 16.   |  |
| Caller Type          | The type of the caller number. Options include 'Not Configured', 'Subscriber', 'International' and "National'.   |  |
| Callee Type          | The type of the called number. Options include 'Not Configured', 'Subscriber', 'International' and 'National'.   |  |
| OrgCallee Type       | The type of the original called number in case of number manipulation.  Options include 'Not Configured', 'Subscriber', 'International' and 'National'.  |  |
| Numbering Plan       | Options include 'ISDN', 'Data', 'Telex' and 'Private'.   |  |
| Calling Presentation | If 'Allowed' is selected, the calling number will be presented.  If 'Restricted' is selected, the calling number will not be presented.  If 'Not Config' is selected, the parameter does not work. |  |
| Screening Indicator  | Options include "User Provided" and "Network Provided".  |  |
| Calling Stop Sending | 'Stop Sending' is an end mark. If 'Yes' is selected for 'Calling Stop Sending', it means there will be an end mark following the calling number.   |  |

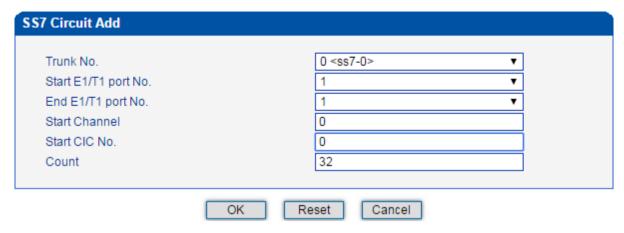
## 4.8.4 SS7 CIC

On the SS7 Config  $\Rightarrow$  SS7 CIC interface, click the Add button, and you will see the following interface. You can determine which channels will be used by an SS7 trunk on the interface.

➤ Procedures for adding SS7circuit that only involves an E1/T1 port:

Step 1: Click Add on the SS7 CIC interface.

Step 2: Select a trunk and an E1/T1 port. (Trunk 0 and Port 1 are taken as example in the following figure



#### Note:

As there are 32 channels (from 0 to 31) for one E1/T1 port, so the value for **Count** is 32. When start E1/T1 port is the same with end E1/T1 port, it means only one E1/T1 port is connected to the SS7 trunk.

| Parameter            | Explanation  |
|----------------------|--|
| Trunk No.            | The No. of the SS7 trunk   |
| Start E1/T1 Port No. | The No. of the start E1/T1 port  |
| End E1/T1 Port No.   | The No. of the end E1/T1 port  |
| Start Channel        | When the start E1/T1 port is also the end E1/T1 port, it's required to set |
|                      | the start channel, and the channels starting from the set channel to the   |
|                      | No.31 channel of the E1/T1 port will be used by the SS7 trunk.             |
| Start CIC No.        | CIC: Circuit Identification Code   |
|                      | The CIC No. of the start channel, which is generally 0, 32, 64, 96, 128,   |
|                      | 160, 192, 224, 256, 288, 320, 352, 384, 416, 448                           |
| Count                | The total number of the channels used by the SS7 trunk                     |

Step3: Click **OK**. And then you can see the following data on the **SS7 CIC** interface.



➤ Procedures for adding SS7circuit that involves multiple E1/T1 ports:

Step 1: Click **Add** on the **SS7 CIC** interface.

Step 2: Select a trunk and E1/T1 ports. (Trunk 1, Port 0, Port1 and Port 2 are taken as example in the following figure.

| Trunk No.         1 <ss7-3>         ▼           Start E1/T1 port No.         0         ▼           End E1/T1 port No.         2         ▼           Start CIC No.         0         0</ss7-3> | 7 Circuit Add     |                   |   |
|---|-------------------|-------------------|---|
| end E1/T1 port No.  | Trunk No.         | 1 <ss7-3></ss7-3> | • |
|   | rt E1/T1 port No. | 0                 | ▼ |
| art CIC No.   | d E1/T1 port No.  | 2                 | ▼ |
|   | art CIC No.       | 0                 |   |
|   |                   | OK Reset Cancel   |   |

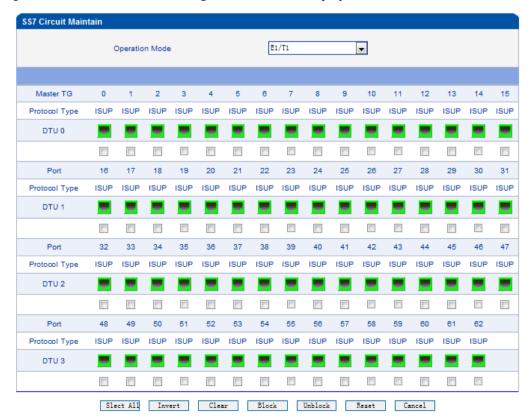
Note: If multiple E1/T1 ports are involved, it defaults that all the 32 channels of each E1/T1 port involved are used by the SS7 trunk.

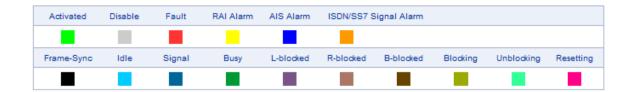
Step3: Click **OK**. And then you can see the following data on the **SS7 CIC** interface.



#### 4.8.5 SS7 CIC Maintain

There are two objects to be maintained for SS7 CIC, namely E1/T1 ports and channels. Select **E1/T1** on the right of **Operation Mode**, and the following interface will be displayed.

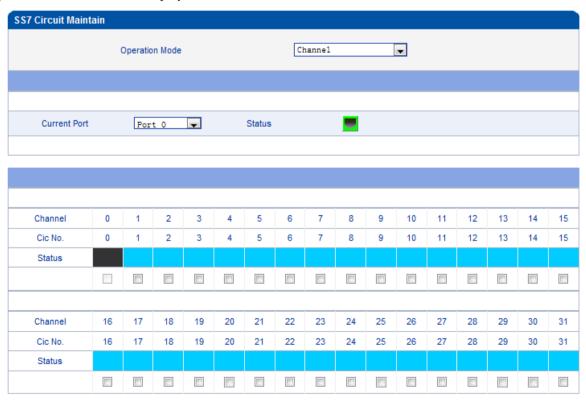




| Parameters     | Explanation  |
|----------------|--|
| Operation Mode | E1/T1  |
| Port           | The No. of E1/T1 port  |
| Protocol Type  | ISUP or TUP  |
| DTU            | The No. of DTU which the E1/T1 ports belong to   |
| Status         | The E1/T1 ports have 16 statuses, including Activated, Disabled, Fault, RAI Alarm, AIS Alarm, ISDN/SS7 Signal Alarm, Frame-Sync, Idle, Signal, Busy, L-block, R-blocked, B-blocked, Blocking, Unblocking and Resetting.  The meaning of each status, please make reference to 4.4.2. |

Meanwhile, you can carry out maintenance on the E1/T1 ports through the following buttons: **Select All**, **Invert**, **Clear**, **Block**, **Unblock**, **Reset** and **Cancel**.

Select **Channel** on the right of **Operation Mode**, and then select an E1/T1 port, the channels of the E1/T1 port and their statuses are displayed.



| Parameter      | Explanation   |  |  |
|----------------|---|--|--|
| Operation Mode | Channel   |  |  |
| Current Port   | The No. of the current E1/T1 port   |  |  |
| Channel        | The No. of channels   |  |  |
| CIC No.        | The CIC No. of channels   |  |  |
| Status         | The statuses of channels, including Activated, Disabled, Fault, RAI Alarm, AIS Alarm, ISDN/SS7 Signal Alarm, Frame-Sync, Idle, Signal, Busy, L-block, R-blocked, B-blocked, Blocking, Unblocking and Resetting. |  |  |

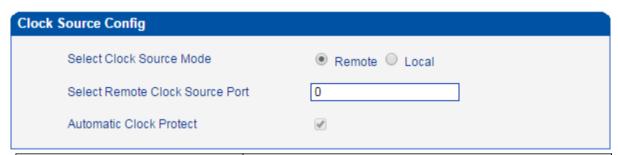
Meanwhile, you can carry out maintenance on the channels of E1/T1 ports through the following buttons: Select All, Invert, Clear, Block, Unblock, Reset and Cancel.

## **4.9 PSTN Group Config**

In this section, you can group several PRI trunks or SS7 trunks together, so when one trunk is in an outage, communication can turn to another trunk in the same group.

## 4.9.1 Clock Source

When clock source is produced by the local crystal chip of MTG3000, it is regarded as local clock source. When clock source is obtained from the data received by E1/T1 ports, it is regarded as remote clock source. Each E1/T1 port can obtain one clock source.



| Parameter                       | Explanation  |
|---------------------------------|--|
| Select Clock Source Mode        | If Remote is selected, clock source is produced by crystal chip; |
|                                 | if local is selected, clock source is obtained from the data     |
|                                 | received by E1/T1 port.  |
| Select Remote Clock Source Port | The No. of the E1/T1 port from which clock source is             |
|                                 | obtained.  |
| Automatic Clock Protect         | Clock source is protected automatically.                         |

## **4.9.2 E1/T1 Parameter**

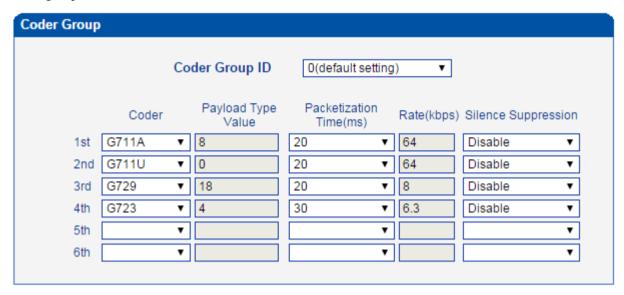
Select the checkbox on the left of an E1/T1 port, and click the **Modify** button to modify E1/T1 parameters.

| 1/T1 Paraı | meter    |           |          |              |           |                |
|------------|----------|-----------|----------|--------------|-----------|----------------|
|            | Port No. | Work Mode | PCM Mode | Frame Format | Line Code | Line Built Out |
|            | 0        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 1        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 2        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 3        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 4        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 5        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 6        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 7        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 8        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 9        | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 10       | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 11       | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 12       | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 13       | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 14       | E1        | ALAW     | DF           | HDB3      | Short Haul     |
|            | 15       | E1        | ALAW     | DF           | HDB3      | Short Haul     |

| Parameter       | Explanation  |
|-----------------|--|
| Port No.        | The No. of each E1/T1 port   |
| Work Mode       | E1 or T1   |
|                 | If E1 is selected for one port, the work modes of all ports are E1.          |
| PCM Mode        | PCMA(A LAW) or PCMU(Mu LAW)  |
|                 | If A LAW is selected for one port, the work modes of all ports are A LAW.    |
| Frame Format:   | Frame formats of E1 port include DF, CRC-4, CRC4_ITU, and the default        |
| DF              | value is CRC-4;  |
| CRC-4           | Frame formats of T1 port include F12, F4, ESF, F72, and the default value is |
| CRC4_ITU        | F4.  |
|                 | Line codes of E1 include NRZ, CMI, AMI, HDB3, and the default value is       |
| Line Code       | HDB3;  |
|                 | Line codes of T1 include NRZ, CMI, AMI, B8ZS, and the default value is       |
|                 | B8ZS.  |
| Line Built-out  | Short Haul (-10DB)   |
| Batch Configure | If Disable is selected, E1/T1 parameter cannot be configured at batch;       |
|                 | If Enable selected, E1/T1 parameter can be configured at batch;              |

## 4.9.3 Codec Group

On the **Codec Group** interface, you can group several voice codecs together, so when one voice codec is faulty, another voice codec in the same group can be used. Except codec group 0, the parameters of other codec groups can be modified.

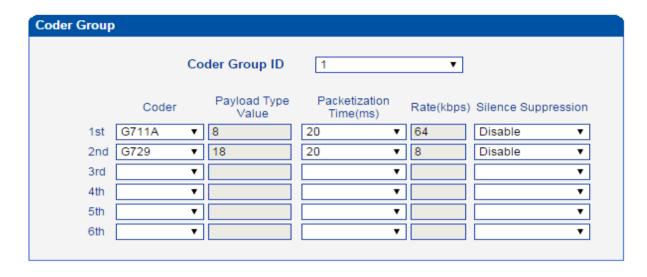


| Parameter               | Explanation  |  |
|-------------------------|--|--|
| Codec Group ID          | ID of each codec group for voice ability, from 0 to 7.               |  |
|                         | The codec group 0 is default setting which cannot be modified.       |  |
| Codec                   | MTG3000 supports three kinds of voice codec: G711A, G711U,           |  |
|                         | G729, G723, iLBC 13k and iLBC 15k.                                   |  |
| Payload Type Value      | Each codec has a unique payload type value (make reference to        |  |
|                         | RFC3551).  |  |
| Packetization Time (ms) | The minimum packetization time of voice codec. For example, if       |  |
|                         | packetization time is 20ms, voice will be packetized every 30ms.     |  |
| Rate (kbps)             | Transmission rate of voice   |  |
| Silence Suppression     | If silence suppression is enabled, the bandwidth occupied by voice   |  |
|                         | transmission will be released automatically for the silence party or |  |
|                         | when talking is paused.  |  |
|                         | Default value is 'Disable'.  |  |

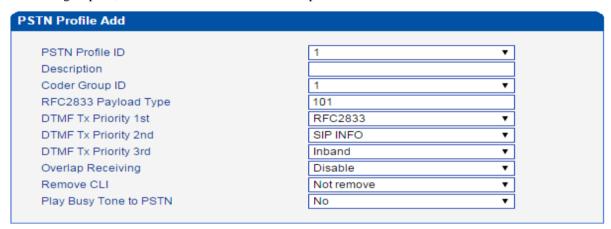
## **▶** Example: How to configure preferred codec group

Step1. Enter into the Codec Group interface and select codec group ID 1 to create new codec group

Step2. Select preferred voice codec (G711A and G729) in this example, as below:

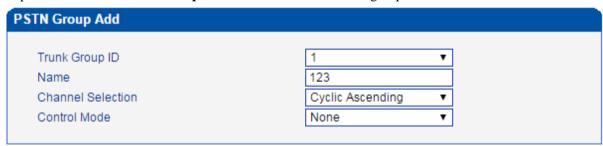


Step3. Enter into the **PSTN Profile** interface, click **Modify** to modify the default PSTN profile and change the codec group ID, or click **Add** to add a new PSTN profile.



Step4. Click **OK** to save the above configuration.

Step5. Enter into the **PSTN Group** interface to establish a PSTN group.



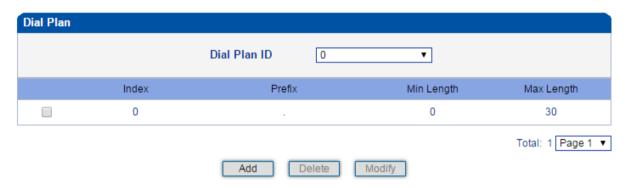
Step6. Enter into the **PSTN Group Management** interface to associate the PSTN profile and PSTN group to an E1/T1 port or multiple E1/T1 ports.



Step7. Click **OK** save the above configuration.

#### 4.9.4 Dial Plan

Dial plan is used for the MTG3000 to identify how many digits that a received number includes. Dial rules can be divided into 5 groups with dial plan IDs. The setting in dial plan 0 is the default setting.



Click the Add button, and you can add a new dial plan in the following interface.



| Parameter    | Explanation   |
|--------------|---|
| Dial Plan ID | The ID of the dial plan   |
| Index        | Each dial plan has a unique index. Greater index value, higher priority for |
|              | the dial plan.  |
| Prefix       | The prefix matching received numbers, through which the MTG3000 can         |
|              | judge how many digits the received number includes.                         |

| Min Length | The minimum number of digits included in a telephone number               |
|------------|---|
|            | (generally from 0 to 30). If the length of a received number falls within |
|            | the range of between the set minimum length and the set maximum           |
|            | length, call connection will continue.                                    |
| Max Length | The maximum number of digits included in a telephone number               |
|            | (generally from 0 to 30). If the length of a received number reaches the  |
|            | set maximum length, MTG3000 deems that all digits of the number have      |
|            | been received and will begin to analyze the telephone number, and if      |
|            | there are still digits being sent, MTG3000 will not received them.        |

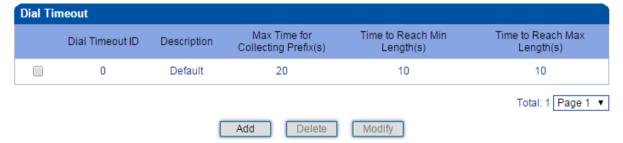
#### Note:

- Dial plans can be backed up and restored at the Maintenance → Data Backup interface and the Maintenance → Data Restore interface respectively.
- 2. 'Min Length' and 'Max Length' does not include the length of prefix.
- 3. For overlapping dialing, it'd better to set 'Min Length' and 'Max Length' to a same value in order to accelerate connection rate, since the length of the called number has been known.

#### 4.9.5 Dial Timeout

On the **Dial Timeout** interface, you can set the maximum time for collecting prefix and the maximum time for telephone number to reach 'Min Length' and 'Max Length'.

The setting in Dial Timeout 0 is default setting, which can be modified but cannot be deleted.



Click the **Add** button to add a new dial timeout rule.



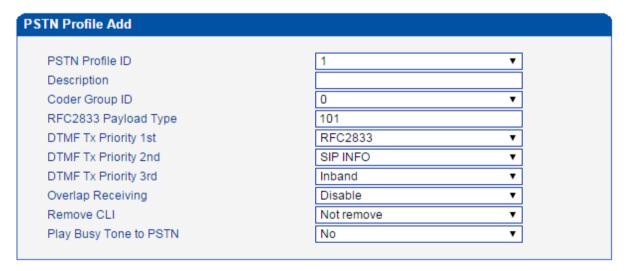
| Parameter                               | Explanation  |
|---|--|
| Dial Timeout ID                         | The ID of the dial timeout   |
| Description                             | Description of the dial timeout  |
| Max Time for Collecting Prefix          | The maximum time for receiving all the digits of a prefix  |
| Time to Reach Min Length (after Prefix) | After receiving the prefix, the maximum time before receiving the set minimum number of digits included in a telephone number. |
| Time to Reach Max Length                | After receiving the set minimum number of digits, the maximum  |
| (after Min Length)                      | time before receiving the set maximum number of digits included in   |
|   | a telephone number.  |

## 4.9.6 PSTN Profile

On the **PSTN Profile** interface, you can configure PSTN call number rules and related parameters, such as associating a codec group, a dial plan and a dial timeout to a PSTN profile.



Click the **Add** button to add a new PSTN profile.

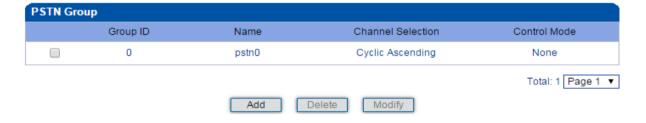


| Parameter       | Explanation                         |
|-----------------|-------------------------------------|
| PSTN Profile ID | The ID of the PSTN profile          |
| Description     | The description of the PSTN profile |

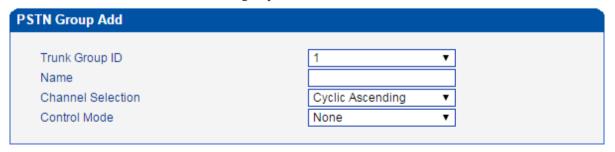
| Coder Group ID         | The ID of the coder group (the coder group needs to be created at                  |
|------------------------|--|
|                        | the Coder Group interface first.)  |
| RFC2833 Payload        | Default value is 101.  |
| DTMF Tx Priority 1st   | There are three ways to send DTMF: RFC2833, SIP INFOR and                          |
|                        | Inband. You can set their priority. Priority 1st represents the top                |
|                        | priority.  |
| DTMF Tx Priority 2nd   | There are three ways to send DTMF: RFC2833, SIP INFOR and                          |
|                        | Inband. You can set their priority. Priority 2 <sup>st</sup> represents the second |
|                        | priority.  |
| DTMF Tx Priority 3rd   | There are three ways to send DTMF: RFC2833, SIP INFOR and                          |
|                        | Inband. You can set their priority. Priority 2 <sup>st</sup> represents the third  |
|                        | priority.  |
| Overlap Receiving      | Default value is 'Disable';  |
|                        | If overlap receiving is enabled, the set 'Dial Plan' and 'Dial                     |
|                        | Timeout' will work.  |
| Remove CLI             | CLI: Calling Line Identification   |
|                        | Whether to remove CLI  |
| Play busy tone to PSTN | If 'Yes' is selected, when the called phone is offhook, MTG3000                    |
|                        | will play busy tone to the PSTN side.  |

## 4.9.7 PSTN Group

On the **PSTN Group** interface, you can create a PSTN group and set a strategy for channel selection of the group.



Click the Add button to add a new PSTN group.

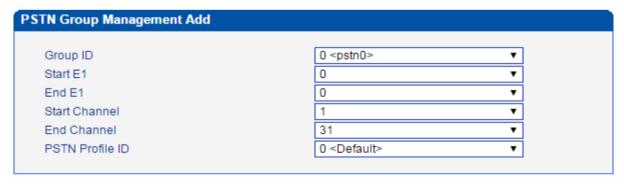


| Parameter         | Explanation  |
|-------------------|--|
| Trunk Group ID    | The ID of the trunk group  |
| Name              | The name of the trunk group  |
|                   | There are four selection strategies: Ascending, Descending, Cyclic     |
|                   | Ascending and Cyclic Descending.                                       |
|                   |  |
| Channel Selection | Ascending: to search idle channels starting from channel 0 to channel  |
|                   | 31;  |
|                   | Cyclic ascending: to search idle channel in an ascending order,        |
|                   | starting from the previous idle channel that has been selected         |
|                   | Control mode is also a method for channel selection and works          |
|                   | together with the set selection strategy.                              |
|                   |  |
| Control Mode      | Options include Master Odd, Master Even and None.                      |
|                   | Market Odd, it makes showed with add ID will be a 1 1 5 c. 1           |
|                   | Master Odd: it means channels with odd ID will be searched first, and  |
|                   | channels with even ID will not be searched until all channels with odd |
|                   | ID have been searched.   |

## **4.9.8 PSTN Group Management**

On the **PSTN Group Management** interface, you can add start E1/T1 port, end E1 /T1 port, start channel, end channel and PSTN profile to a PSTN group.

Click the **Add** button, and you will see the following configuration interface.



In the above figure, as start E1 is the same with end E1, only one E1 port is used in the PSTN group and you need to set start channel and end channel.

When there is a need to set several E1 ports, it defaults that all the 32 channels of each E1 port are used by the PSTN group.

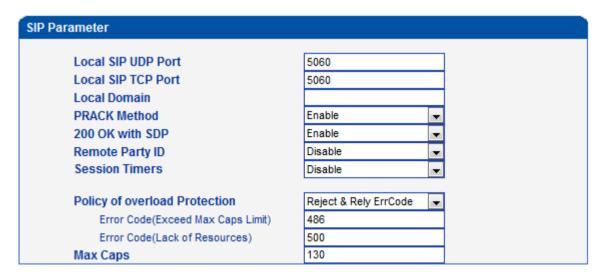


| Parameter       | Explanation  |
|-----------------|--|
| Group ID        | The ID of the PSTN group   |
| Start E1/T1     | The start E1/T1 port in this PSTN group                                  |
| End E1/T1       | The end E1/T1 port in this PSTN group                                    |
| Start Channel   | The start channel in this PSTN group                                     |
| End Channel     | The end channel in this PSTN group                                       |
| PSTN Profile ID | The ID of the PSTN profile in this PSTN group (the PSTN profile needs to |
|                 | be created at the <b>PSTN Profile</b> interface first.                   |

Note: When the start E1/T1 port is different from the end E1/T1 port, the start channel is channel 0 by default and the end channel is channel 31 by default (it means there is no need to choose a start channel and an end channel).

# 4.10 SIP Config

## 4.10.1 SIP Parameter



| Parameter          | Explanation                                 |
|--------------------|---|
| Local SIP UDP Port | 5060 (default)                              |
| Local SIP TCP Port | 5060 (default)                              |
| Local Domain       | A local domain whose format is www.xxx.com  |
| PRACK Method       | PRACK: Provisional Response ACKnowledgement |

#### **4.10.2 SIP Trunk**

SIP trunk can realize the connection between MTG3000 and PBX or SIP servers under the IP network. It provides two modes to connect MTG3000 and the IP network. One is Access (MTG3000 registers to a softswitch), and the other is Peer (MTG3000 connects to a peer device in the IP network via IP address).



Configuration procedures for Peer Mode are as follows:

- 1. Click the **Add** button to add a SIP trunk.
- 2. Configure parameters on the **SIP Trunk Add** interface according to related explanations in the table. As it is Peer mode, you should select **No** for the **Register to Remote** parameter, and enter the IP address of the peer device.
- 3. After finishing the configuration of the parameters, click **OK**.

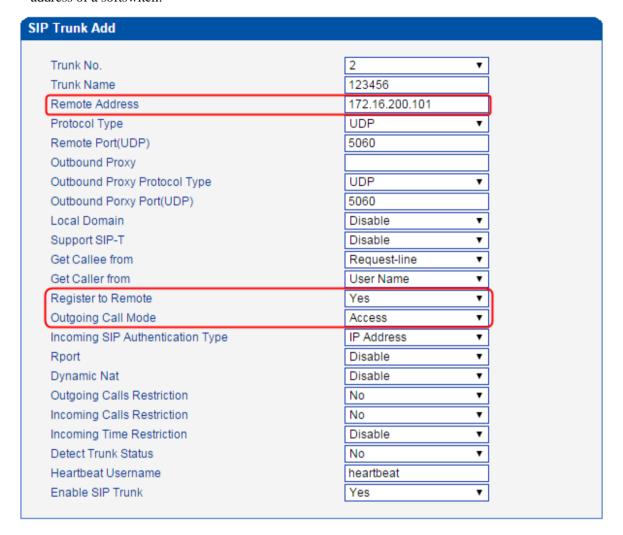
|                                 | -            |   |
|---------------------------------|--------------|---|
| Trunk No.                       | 2            |   |
| Trunk Name                      | 123          |   |
| Remote Address                  | 172.16.88.89 |   |
| Protocol Type                   | UDP          | ▼ |
| Remote Port(UDP)                | 5060         |   |
| Outbound Proxy                  |              |   |
| Outbound Proxy Protocol Type    | UDP          | ▼ |
| Outbound Porxy Port(UDP)        | 5060         |   |
| Local Domain                    | Disable      | ▼ |
| Support SIP-T                   | Disable      | ▼ |
| Get Callee from                 | Request-line | ▼ |
| Get Caller from                 | User Name    | ▼ |
| Register to Remote              | No           | Ŧ |
| ncoming SIP Authentication Type | IP Address   | ▼ |
| Rport                           | Disable      | ▼ |
| Dynamic Nat                     | Disable      | ▼ |
| Outgoing Calls Restriction      | No           | ▼ |
| ncoming Calls Restriction       | No           | ▼ |
| ncoming Time Restriction        | Disable      | ▼ |
| Detect Trunk Status             | No           | ▼ |
| Heartbeat Username              | heartbeat    |   |
| Enable SIP Trunk                | Yes          | _ |

| Parameter                    | Explanation  |
|------------------------------|--|
| Trunk No.                    | The No. of the SIP trunk (range is 1 ~99)                        |
| Trunk Name                   | The name of the SIP trunk  |
| Remote Address               | The IP address of the peer device interfacing with the MTG3000   |
| Protocol Type                | Options include UDP, TCP and Auto                                |
|                              | If Auto is selected, the protocol type is determined by the peer |
|                              | device.  |
| Remote Port (UDP)            | The SIP port of the peer device interfacing with the MTG3000;    |
|                              | The default remote port is 5060.                                 |
| Outbound Proxy IP address    | SIP proxy IP address   |
|                              | If outbound proxy is used, enter the IP address or domain name   |
|                              | of the proxy server  |
| Outbound Proxy Protocol Type | Options include UDP, TCP and Auto                                |
|                              | If Auto is selected, the protocol type is determined by the peer |
|                              | device.  |
| Outbound Proxy Port (UDP)    | The default outbound proxy port is 5060.                         |
| Local Domain                 | The local domain set in the <b>SIP Parameter</b> interface       |

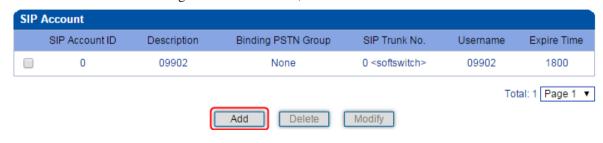
| Support SIP-T                    | This parameter is for SS7. Its default value is 'Disable'.   |
|----------------------------------|--|
| Get Callee from                  | Get the called number from 'Request-line' or 'To Header Field'   |
| Get Caller from                  | Get the caller number from 'User Name' or 'Display Name'   |
| Register to Remote               | It is defined by IETF RFC3372, which is a standard used to establish remote communication between SIP and ISUP; The default value is 'Yes'. If 'Yes' is selected, MTG3000 will be registered to the peer device whose IP address is filled in 'Remote Address'.      |
| Incoming SIP Authentication Type | Incoming calls from IP network can be authenticated by IP address or password. If password is selected, you need fill in password. If IP address is selected, incoming calls will be rejected when their IP address are different from the remote address filled in. |
| Rport                            | Whether to enable the Rport of the SIP trunk   |
| Dynamic Nat                      | Enable or Disable  If it is enabled, a private IP address can be mapped to a public address from a pool of public IP addresses.  |
| Outgoing Calls Registration      | Whether to limit the number of the calls from PSTN to IP network.  The default value is 'No'.  If 'Yes' is selected, then input the number of concurrent calls that are allowed to go out. The range is 0 to 65535.  |
| Incoming Calls Registration      | Whether to limit the number of the calls from IP network to PSTN.  The default value is 'No'.  If 'Yes' is selected, then input the number of concurrent calls that are allowed to come in. The range is 0 to 65535.   |
| Incoming Time Registration       | The default setting is 'Disabled'.  If 'Enabled' is selected, user can edit the start and stop time of a prohibition period. During this period, all calls from IP network to PSTN are prohibited. (Calls from PSTN to IP network are not limited)                   |
| Detect Trunk Status              | Whether to detect the status of the SIP trunk. If 'Yes' is selected, MTG3000 will send Heartbeat message to the peer device to confirm whether the link status is OK.  |
| Heartbeat Username               | The name of the Heartbeat message  |
| Enable SIP Trunk                 | Whether to enable the SIP trunk.  If 'Yes' is selected, the SIP trunk is available;  If 'No' is selected, the SIP Trunk is invalid.  |

Configuration procedures for Access Mode are as follows:

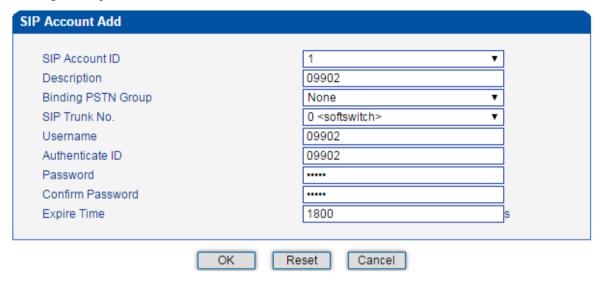
- 1. Click the **Add** button to add a SIP trunk.
- Configure parameters on the following interface according to related explanations.
   As it is Access mode, you should select Yes for the Register to Remote parameter, and enter the IP address of a softswitch.



- 3. Click OK.
- 4. Click SIP Account in the navigation tree on the left, and then click Add to add a SIP account.



5. Configure the parameters on the **SIP** Account Add interface.



| Parameter          | Explanation  |
|--------------------|--|
| SIP Account ID     | The ID of SIP Account, from 0 to 127                               |
| Description        | Description of the SIP account                                     |
| Binding PSTN Group | Choose a PSTN group that is bound to the SIP account               |
| SIP Trunk No.      | The No. of the SIP trunk bound to the SIP account                  |
| Username           | The username of the SIP account, which is used to register the SIP |
|                    | account to softswitch  |
| Authenticate ID    | The authentication ID to authenticate the SIP account for the      |
|                    | softswitch connected to MTG3000                                    |
| Password           | The password of SIP account, which is used when the SIP account    |
|                    | is registered to softswitch  |
| Confirm Password   | Enter the password again   |
| Expire Time        | The interval to register the SIP account; Default value is 1800s.  |

6. Click **OK**. And you can click **Status & Statistics** → **IP Trunk Status** to check the SIP trunk that has been established.

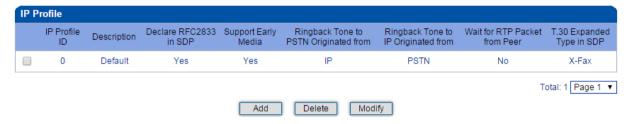
## 4.11 IP Group Config

You can group several SIP trunks together, so when one SIP trunk is in an outage, communication can turn to another SIP trunk in the same group.

#### **4.11.1 IP Profile**

On the IP Profile interface, you can configure the parameters about IP calls, such as whether to support

early media, where ringback tone to PSTN/IP is originated from and whether to wait for RTP packet from peer device.



Click **Add**, and the following interface will be displayed.

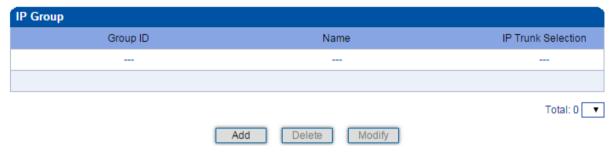


| Parameter                             | Explanation  |
|---------------------------------------|--|
| IP Profile ID                         | The ID of the IP profile, from 1 to 15.  |
| Description                           | Description of the IP profile  |
| Declare RFC2833 in SDP                | Whether to declare RFC2833 in SDP Default value is 'Yes'.  |
| Support Early Media                   | Whether to support Early Media (183) If 'Yes' is selected, ringback tone will be played to the caller before the call is successfully connected.   |
| Ringback Tone to PSTN Originated from | Where the ringback tone to PSTN side is originated from If 'Local' is selected, the ringback tone is played from MTG3000. If 'IP' is selected, the ringback tone is played from the IP network |
| Ringback Tone to IP Originated from   | Where the ringback tone to IP network l is originated from If 'Local' is selected, the ringback tone is played from MTG3000. If 'PSTN' is selected, the ringback tone is played from the PSTN  |

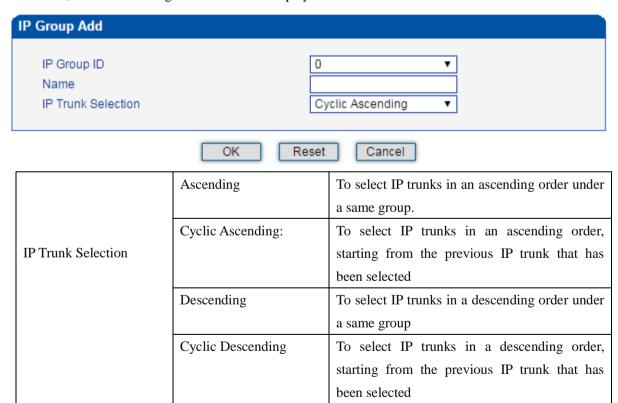
| Wait for RTP Packet from Peer | If 'Yes' is selected, RTP packets will be sent from peer device to |
|-------------------------------|--|
|                               | MTG200 first, and then RTP packets will be sent from MTG to        |
|                               | peer device.   |
|                               | If 'No' is selected, RTP packets will be sent automatically during |
|                               | calling;   |
| T.30 Expanded Type in SDP     | There are two T.30 expanded types: X-Fax and Fax                   |

## **4.11.2 IP Group**

On the IP Group interface, you can add IP groups and choose a strategy for selecting IP trunks.



Click **Add**, and the following interface will be displayed.



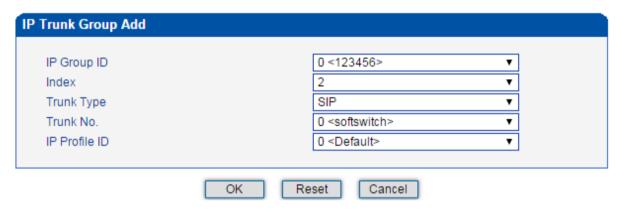
## **4.11.3 IP Group Management**

On the IP Group Management interface, you can add IP trunks to the IP group which have been

established on IP Group interface.



Click Add, and you can see the following interface.



| Parameter     | Explanation   |
|---------------|---|
| IP Group ID   | The ID of the IP group  |
|               | If you want to add more IP trunks to the IP group, do not change the IP |
|               | group ID.   |
| Index         | The index of the IP trunk added to the IP group                         |
| Trunk Type    | SIP   |
| Trunk No.     | Select an IP trunk that has been established on SIP Config →SIP Trunk   |
|               | interface.  |
| IP Profile ID | The ID of the IP profile that will be used by the IP trunk.             |

## 4.12 Number Filter

This section is mainly to introduce how to configure white & black lists on the MTG3000 gateway.

Caller White List: Calls from the numbers on the Caller White List will be allowed to pass. If a caller number cannot match with one of the numbers on the Caller White List, calls from the caller number will be rejected.

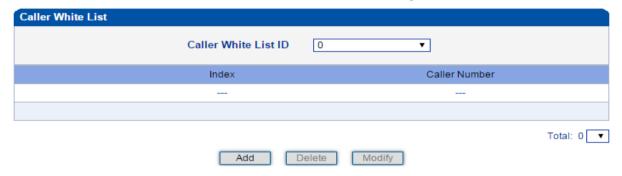
**Caller Black List:** Calls from the numbers on the Caller Black List will be rejected to pass. If a caller number match with one of the numbers on the Caller Black List, calls will be rejected.

**Callee White List:** Calls to the numbers on the Callee White List will be allowed to pass. If a callee number cannot match with one of one of the numbers on the Caller White List, calls to the callee number will be rejected.

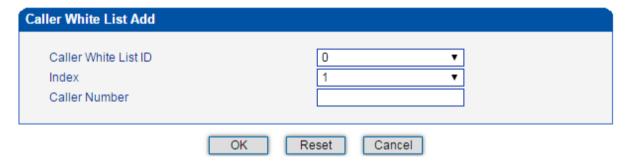
**Callee Black List:** Calls to the numbers on the Callee Black List will be rejected to pass. If a callee number match with one of the numbers on the Callee Black List, calls to the callee number will be rejected.

#### 4.12.1 Procedures to add a number on the Caller White List

1. Click **Number Filter** → **Caller White List** to enter into the following interface.



2. Click **Add** to enter into the following interface to add a caller number on the Caller White List



- 3. Choose an ID for the caller white list and an index for the caller number, and then enter the caller number
- 4. Click OK.

#### Note:

You can add 8 white or black lists at most, with ID from 0 to 7. And each white or black list can contain 1024 numbers at most.

#### 4.12.2 Caller Pool

On the **Caller Pool** interface, you can add a batch of telephone numbers to replace the actual caller numbers when there is a need.



Click **Add** to set numbers in the caller pool.



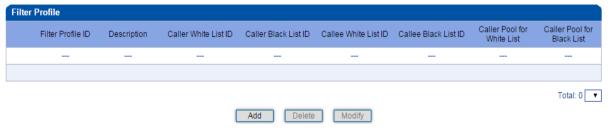
#### Note:

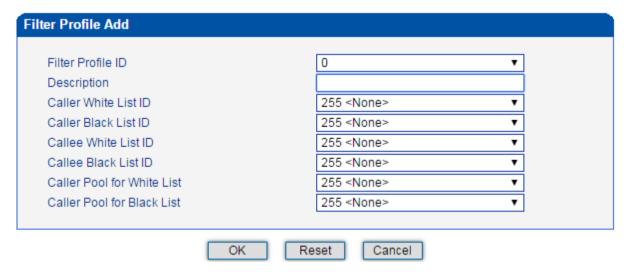
If 'Starting Caller Number' is 80080000 and 'Number Count' is 100, it means numbers from 80080000 to 80080099 are all in the caller pool.

Each caller poor can contain 512 numbers at most, and if there are multiple caller pools, the caller pools can contain up to 1024 numbers in total.

#### 4.12.3 Filter Profile

On the **Filter Profile** interface, you can put white lists and black lists that have been set before in a filter profile or several profiles. The white lists and black lists will not take effect until you set them in filter profiles.



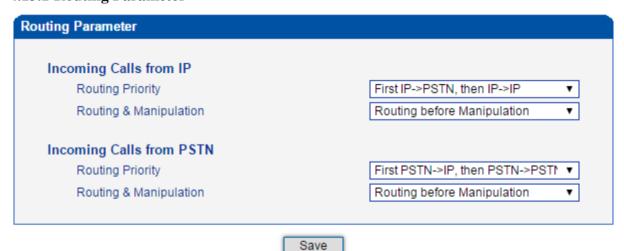


Select a white list ID, and the calls of the numbers on the white list will be passed. Select a black list ID, and the calls of the numbers on the black list will be prohibited.

If you select **255<None>**, it means no while lists or black lists are set in filter profile, and no numbers will be filtered.

# 4.13 Call Routing

## **4.13.1 Routing Parameter**

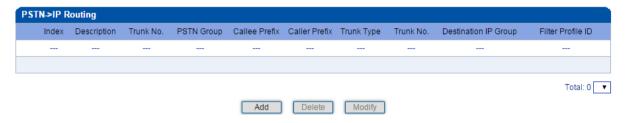


| Belong To              | Parameter              | Explanation                 |
|------------------------|------------------------|-----------------------------|
| Incoming Calls from IP | Routing Priority       | There are two options:      |
|                        |                        | First IP→PSTN, then IP →IP  |
|                        |                        | First IP→IP, then IP →PSTN  |
|                        | Routing & Manipulation | There are two options:      |
|                        |                        | Routing before Manipulation |
|                        |                        | Routing after Manipulation  |

| Incoming Calls from PSTN | Routing Priority       | First PSTN →IP, then PSTN→PSTN |
|--------------------------|------------------------|--------------------------------|
|                          | Routing & Manipulation | There are two options:         |
|                          |                        | Routing before Manipulation    |
|                          |                        | Routing after Manipulation     |

## 4.13.2 PSTN→IP Routing

On the **PSTN\rightarrowIP Routing** interface, you can set routing parameters for PSTN $\rightarrow$ IP calls.





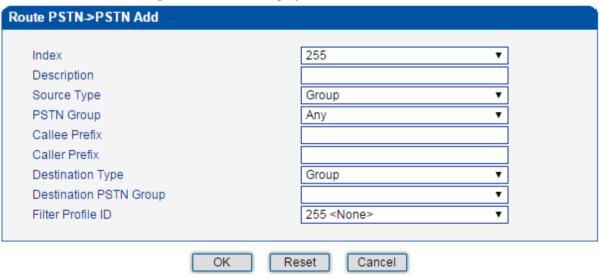
| Parameter   | Explanation   |
|-------------|---|
| Index       | The Index of the PSTN →IP route, from 0 to 255. Greater index       |
|             | value, higher priority for the route.                               |
| Description | The description of the PSTN →IP route,                              |
| Source Type | Sources include PSTN group and PRI/SS7 trunk.                       |
| PSTN Group  | If source is PSTN group, please select a specific PSTN group. If    |
|             | 'Any' is selected, it means the source is any PSTN group.           |
| PSTN Trunk  | If source is PSTN trunk, please select a specific PRI/SS7 trunk. If |
|             | 'Any' is selected, it means the source is any PRI/SS7 trunk         |

| Callee Prefix            | The prefix configured for callee number. When a callee number matches the prefix, this PSTN →IP route will be used.  '.' is a wildcard, which means this PSTN →IP route will be used, no matter what the callee number is. |
|--------------------------|--|
| Caller Prefix            | The prefix configured for caller number. When a caller number matches the prefix, this PSTN →IP route will be used.  '.' is a wildcard, which means this PSTN →IP route will be used, no matter what the caller number is. |
| Destination Type         | Destination is IP group or SIP trunk.  |
| Destination IP Group     | If source is IP group, please select a specific IP group.  |
| IP Trunk No.             | If source is SIP trunk, please select a specific IP trunk.   |
| Number Filter Profile ID | The ID of filter profile. The white lists and black lists set in the filter profile will apply to this PSTN →IP route.   |

## 4.13.3 PSTN → PSTN Routing

On the **PSTN→PSTN Routing** interface, you can set routing parameters for PSTN → PSTN calls.

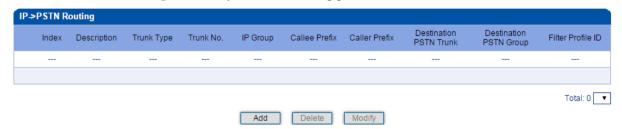




| Parameter                | Explanation   |
|--------------------------|---|
| Index                    | The Index of the PSTN →PSTN route, from 0 to 255. Greater index             |
|                          | value, higher priority for the route.                                       |
| Description              | The description of the PSTN →PSTN route,                                    |
| Source Type              | Sources include PSTN group and PRI/SS7 trunk.                               |
| PSTN Group               | If source is PSTN group, please select a specific PSTN group. If            |
|                          | 'Any' is selected, it means the source is any PSTN group.                   |
| PSTN Trunk               | If source is PSTN trunk, please select a specific PRI/SS7 trunk. If         |
|                          | 'Any' is selected, it means the source is any PRI/SS7 trunk.                |
| Callee Prefix            | The prefix configured for callee number. When a callee number               |
|                          | matches the prefix, this PSTN $\rightarrow$ IP route will be used.          |
|                          | '.' is a wildcard, which means this PSTN →PSTN route will be used,          |
|                          | no matter what the callee number is.  |
| Caller Prefix            | The prefix configured for caller number. When a caller number               |
|                          | matches the prefix, this PSTN →PSTN route will be used.                     |
|                          | '.' is a wildcard, which means this PSTN →PSTN route will be used,          |
|                          | no matter what the caller number is.  |
| Destination Type         | Destination is PSTN group or PRI/SS7 trunk.                                 |
| Destination IP Group     | If source is PSTN group, please select a specific PSTN group.               |
| IP Trunk No.             | If source is PRI/SS7 trunk, please select a specific PRI/SS7 trunk.         |
| Number Filter Profile ID | The ID of filter profile. The white lists and black lists set in the filter |
|                          | profile will apply to this PSTN →PSTN route.                                |

## 4.13.4 IP → PSTN Routing

On the **PSTN\rightarrowIP Routing** interface, you can set routing parameters for IP  $\rightarrow$  PSTN calls.



| dex                    | 255               | • |
|------------------------|-------------------|---|
| escription             |                   |   |
| ource Type             | Group             | ▼ |
| Trunk Type             | Any               | ▼ |
| IP Group               |                   | ▼ |
| Callee Prefix          |                   |   |
| Caller Prefix          |                   |   |
| Destination Type       | Group             | ▼ |
| Destination PSTN Group |                   | ▼ |
| Filter Profile ID      | 255 <none></none> | ▼ |

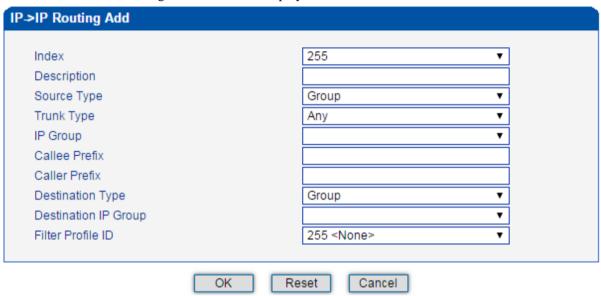
| Parameter                | Explanation   |  |
|--------------------------|---|--|
| Index                    | The Index of the IP→PSTN route, from 0 to 255. Greater index                |  |
|                          | value, higher priority for the route.                                       |  |
| Description              | The description of the IP →PSTN route,                                      |  |
| Source Type              | Sources include IP group and IP trunk.                                      |  |
| PSTN Group               | If source is IP group, please select a specific IP group. If 'Any' is       |  |
|                          | selected, it means the source is any IP group.                              |  |
| PSTN Trunk               | If source is IP trunk, please select a specific SIP trunk. If 'Any' is      |  |
|                          | selected, it means the source is any IP trunk                               |  |
| Callee Prefix            | The prefix configured for callee number. When a callee number               |  |
|                          | matches the prefix, this IP→PSTN route will be used.                        |  |
|                          |   |  |
|                          | '.' is a wildcard, which means this IP→PSTN route will be used, no          |  |
|                          | matter what the callee number is.   |  |
| Caller Prefix            | The prefix configured for caller number. When a caller number               |  |
|                          | matches the prefix, this IP→PSTN route will be used.                        |  |
|                          | '.' is a wildcard, which means this IP→PSTN route will be used, no          |  |
|                          | matter what the caller number is.   |  |
| Destination Type         | Destination is PSTN group or PRI/SS7 trunk.                                 |  |
| Destination IP Group     | If source is PSTN group, please select a specific PSTN group.               |  |
| IP Trunk No.             | If source is PRI/SS7 trunk, please select a specific PRI/SS7 trunk.         |  |
| Number Filter Profile ID | The ID of filter profile. The white lists and black lists set in the filter |  |
|                          | profile will apply to this PSTN →PSTN route.                                |  |

## 4.13.5 IP → IP Routing

On the **IP** $\rightarrow$ **IP** Routing interface, you can set routing parameters for IP  $\rightarrow$  IP calls.



Click **Add**, and the following interface will be displayed.



| Parameter     | Explanation  |  |
|---------------|--|--|
| Index         | The Index of the IP→ IP route, from 0 to 255. Greater index value,     |  |
|               | higher priority for the route.   |  |
| Description   | The description of the IP $\rightarrow$ IP route,                      |  |
| Source Type   | Sources include IP group and IP trunk.                                 |  |
| PSTN Group    | If source is IP group, please select a specific IP group. If 'Any' is  |  |
|               | selected, it means the source is any IP group.                         |  |
| PSTN Trunk    | If source is IP trunk, please select a specific SIP trunk. If 'Any' is |  |
|               | selected, it means the source is any IP trunk                          |  |
| Callee Prefix | The prefix configured for callee number. When a callee number          |  |
|               | matches the prefix, this IP $\rightarrow$ IP route will be used.       |  |
|               | '.' is a wildcard, which means this IP→ IP route will be used, no      |  |
|               | matter what the callee number is.                                      |  |

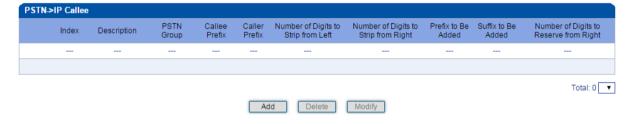
| Caller Prefix            | The prefix configured for caller number. When a caller number               |
|--------------------------|---|
|                          | matches the prefix, this IP→ IP route will be used.                         |
|                          | '.' is a wildcard, which means this IP→ IP route will be used, no           |
|                          | matter what the caller number is.   |
| Destination Type         | Destination is IP group or SIP trunk.                                       |
| Destination IP Group     | If source is IP group, please select a specific IP group.                   |
| IP Trunk No.             | If source is SIP trunk, please select a specific PRI/SS7 trunk.             |
| Number Filter Profile ID | The ID of filter profile. The white lists and black lists set in the filter |
|                          | profile will apply to this IP $\rightarrow$ IP route.                       |

# 4.14 Number Manipulation

Number manipulation refers to the change of the caller number or callee number during calling process.

## 4.14.1 PSTN → IP Callee

On the **PSTN**  $\rightarrow$  **IP** Callee interface, you can set rules to change the actual callee number during PSTN  $\rightarrow$  IP calling process.



Click **Add**, and the following interface will be displayed.



| Parameter                      | Explanation   |
|--------------------------------|---|
| Index                          | The index of this PSTN $\rightarrow$ IP callee number manipulation, from 0 to |
|                                | 127. Each index cannot be used repeatedly.                                    |
| Description                    | The description of this PSTN →IP callee number manipulation                   |
| PSTN Group                     | Select a PSTN group. The callee number will be manipulated when a             |
|                                | call uses a trunk of this PSTN group, actual callee prefix matches the        |
|                                | set callee prefix, and actual caller prefix matches the set caller prefix.    |
|                                |   |
|                                | 'Any' means any PSTN group.   |
| Callee Prefix                  | Set a prefix for the callee number.   |
| Caller Prefix                  | Set a prefix for the caller number  |
| Number of Digits to Strip from | The number of digits which are lessened from the left of the callee           |
| Left                           | number  |
| Number of Digits to Strip from | The number of digits which are lessened from the right of the callee          |
| Right                          | number  |
| Prefix to be added             | The prefix added to the callee number after its digits are lessened.          |
| Suffix to be added             | The suffix added to the callee number after its digits are lessened.          |
| Number of Digits to Reserve    | The number of the retained digits which, are counted from the right           |
| from Right                     | of the callee number  |

## For example:

If the called number is 25026531014, how do you change it into 026531014?

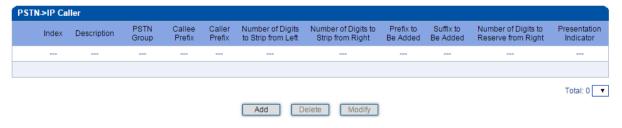
You can enter '3' in the value box for the 'Number of Digits to Strip from Left' parameter.

If the called number is 2653101413, how do you change it into 00912653101413?

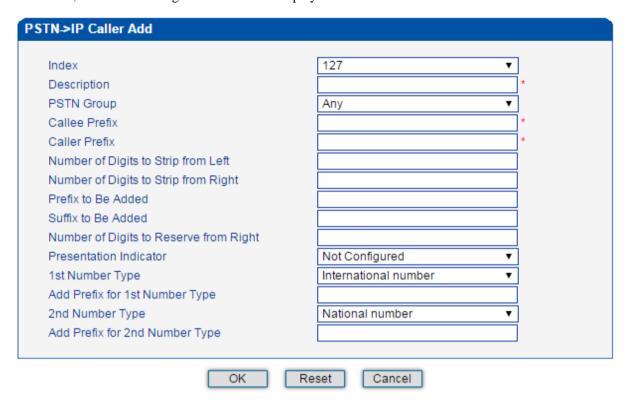
You can enter '0091' in the value box for the 'Callee Prefix' parameter.

## 4.14.2 PSTN→IP Caller

On the **PSTN**  $\rightarrow$  **IP** Caller interface, you can set rules to change the actual caller number during PSTN  $\rightarrow$  IP calling process.



Click **Add**, and the following interface will be displayed.



| Parameter                      | Explanation  |
|--------------------------------|--|
| Index                          | The index of this PSTN →IP caller number manipulation, from 0 to           |
|                                | 127. Each index cannot be used repeatedly.                                 |
| Description                    | The description of this PSTN →IP caller number manipulation                |
| PSTN Group                     | Select a PSTN group. The caller number will be manipulated when a          |
|                                | call uses a trunk of this PSTN group, actual callee prefix matches the     |
|                                | set callee prefix, and actual caller prefix matches the set caller prefix. |
|                                |  |
|                                | 'Any' means any PSTN group.  |
| Callee Prefix                  | Set a prefix for the callee number.  |
| Caller Prefix                  | Set a prefix for the caller number   |
| Number of Digits to Strip from | The number of digits which are lessened from the left of the caller        |
| Left                           | number   |
| Number of Digits to Strip from | The number of digits which are lessened from the right of the caller       |
| Right                          | number   |
| Prefix to be added             | The prefix added to the caller number after its digits are lessened.       |
| Suffix to be added             | The suffix added to the caller number after its digits are lessened.       |
| Number of Digits to Reserve    | The number of the retained digits which, are counted from the right        |
| from Right                     | of the caller number   |

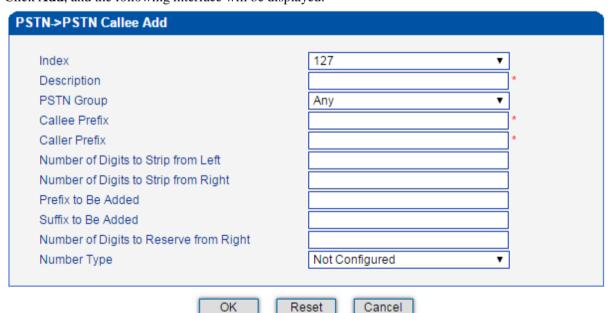
| Presentation Indicator                     | If "Allowed" is selected, the calling number will be presented.                     |
|--|---|
|  | If "Restricted" is selected, the calling number will not be presented.              |
|  | If "Not Config" is selected, the parameter does not work.                           |
| 1 <sup>st</sup> Number Type                | If the caller number belongs to 1 <sup>st</sup> number type, the set prefix will be |
|  | added to the caller number.   |
| Add Prefix for 1 <sup>st</sup> Number Type | The prefix that will be added to those numbers that belong to 1st                   |
|  | number type   |
| 2 <sup>nd</sup> Number Type                | If the caller number belongs to 2 <sup>nd</sup> number type, the set prefix will be |
|  | added to the caller number.   |
| Add Prefix for 2nd Number Type             | The prefix that will be added to those numbers that belong to 2 <sup>nd</sup>       |
|  | number type   |

## 4.14.3 PSTN→PSTN Callee

On the **PSTN → PSTN Callee** interface, you can set rules to change the actual callee number during PSTN → PSTN calling process.



Click **Add**, and the following interface will be displayed.



| Parameter | Explanation   |
|-----------|---|
| Index     | The index of this PSTN →PSTN callee number manipulation, from |
|           | 0 to 127. Each index cannot be used repeatedly.               |

| Description                    | The description of this PSTN →PSTN callee number manipulation              |
|--------------------------------|--|
| PSTN Group                     | Select a PSTN group. The callee number will be manipulated when a          |
|                                | call uses a trunk of this PSTN group, actual callee prefix matches the     |
|                                | set callee prefix, and actual caller prefix matches the set caller prefix. |
|                                |  |
|                                | 'Any' means any PSTN group.  |
| Callee Prefix                  | Set a prefix for the callee number.  |
| Caller Prefix                  | Set a prefix for the caller number   |
| Number of Digits to Strip from | The number of digits which are lessened from the left of the callee        |
| Left                           | number   |
| Number of Digits to Strip from | The number of digits which are lessened from the right of the callee       |
| Right                          | number   |
| Prefix to be added             | The prefix added to the callee number after its digits are lessened.       |
| Suffix to be added             | The suffix added to the callee number after its digits are lessened.       |
| Number of Digits to Reserve    | The number of the retained digits which. are counted from the right        |
| from Right                     | of the callee number   |
| Number Type                    | The type of the callee number. Options include 'Not Config',               |
|                                | 'International', 'National', 'Unknown', 'Network Specific',                |
|                                | 'Subscriber' and 'Abbreviated'   |

## 4.14.4 PSTN →PSTN Caller

On the **PSTN → PSTN Caller** interface, you can set rules to change the actual caller number during PSTN → PSTN calling process.



| N->PSTN Caller Add                     |                  |  |
|--|------------------|--|
| ndex                                   | 127 ▼            |  |
| Description                            | *                |  |
| PSTN Group                             | Any ▼            |  |
| Callee Prefix                          | *                |  |
| Caller Prefix                          | *                |  |
| Number of Digits to Strip from Left    |                  |  |
| Number of Digits to Strip from Right   |                  |  |
| Prefix to Be Added                     |                  |  |
| Suffix to Be Added                     |                  |  |
| Number of Digits to Reserve from Right |                  |  |
| Number Type                            | Not Configured ▼ |  |
| Presentation Indicator                 | Not Configured ▼ |  |

| Parameter                            | Explanation   |  |
|--------------------------------------|---|--|
| Index                                | The index of this PSTN →PSTN caller number manipulation,          |  |
|                                      | from 0 to 127. Each index cannot be used repeatedly.              |  |
| Description                          | The description of this PSTN →PSTN caller number                  |  |
|                                      | manipulation  |  |
| PSTN Group                           | Select a PSTN group. The caller number will be manipulated        |  |
|                                      | when a call uses a trunk of this PSTN group, actual callee prefix |  |
|                                      | matches the set callee prefix, and actual caller prefix matches   |  |
|                                      | the set caller prefix.  |  |
|                                      |   |  |
|                                      | 'Any' means any PSTN group.                                       |  |
| Callee Prefix                        | Set a prefix for the callee number.                               |  |
| Caller Prefix                        | Set a prefix for the caller number                                |  |
| Number of Digits to Strip from Left  | The number of digits which are lessened from the left of the      |  |
|                                      | caller number   |  |
| Number of Digits to Strip from Right | The number of digits which are lessened from the right of the     |  |
|                                      | caller number   |  |
| Prefix to be added                   | The prefix added to the caller number after its digits are        |  |
|                                      | lessened.   |  |
| Suffix to be added                   | The suffix added to the caller number after its digits are        |  |
|                                      | lessened.   |  |
| Number of Digits to Reserve from     | The number of the retained digits which, are counted from the     |  |
| Right                                | right of the caller number  |  |
| Presentation Indicator               | If "Allowed" is selected, the calling number will be presented.   |  |
|                                      | If "Restricted" is selected, the calling number will not be       |  |
|                                      | presented.  |  |

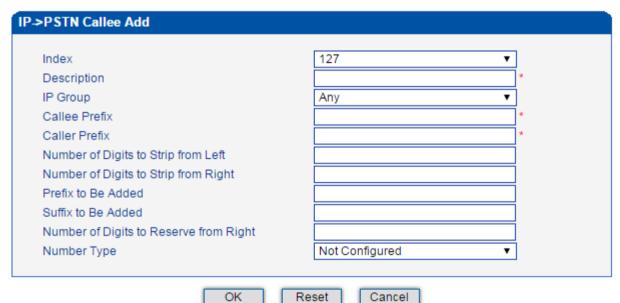
|             | If "Not Config" is selected, the parameter does not work.  |
|-------------|--|
| Number Type | The type of the caller number. Options include 'Not Config', 'International', 'National', 'Unknown', 'Network Specific', |
|             | 'Subscriber' and 'Abbreviated'   |

#### 4.14.5 IP→PSTN Callee

On the  $IP \rightarrow PSTN$  Callee interface, you can set rules to change the actual callee number during  $IP \rightarrow PSTN$  calling process.



Click **Add**, and the following interface will be displayed.

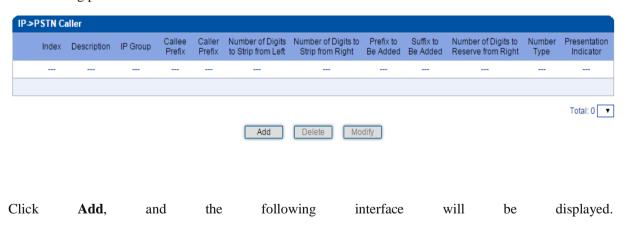


| Parameter   | Explanation   |
|-------------|---|
| Index       | The index of this IP →PSTN callee number manipulation, from   |
|             | 0 to 127. Each index cannot be used repeatedly.   |
| Description | The description of this IP →PSTN callee number manipulation   |
| IP Group    | Select an IP group. The callee number will be manipulated when a call uses a trunk of this IP group, actual callee prefix matches the set callee prefix, and actual caller prefix matches the set |
|             | caller prefix.  |

|                                      | 'Any' means any IP group.   |
|--------------------------------------|---|
| Callee Prefix                        | Set a prefix for the callee number.   |
| Caller Prefix                        | Set a prefix for the caller number  |
| Number of Digits to Strip from Left  | The number of digits which are lessened from the left of the caller number  |
| Number of Digits to Strip from Right | The number of digits which are lessened from the right of the caller number   |
| Prefix to be added                   | The prefix added to the callee number after its digits are lessened.  |
| Suffix to be added                   | The suffix added to the callee number after its digits are lessened.  |
| Number of Digits to Reserve from     | The number of the retained digits which, are counted from the   |
| Right                                | right of the callee number  |
| Number Type                          | The type of the callee number. Options include 'Not Config', 'International', 'National', 'Unknown', 'Network Specific', 'Subscriber' and 'Abbreviated' |

#### 4.14.6 IP→PSTN Caller

On the  $IP \rightarrow PSTN$  Caller interface, you can set rules to change the actual caller number during  $IP \rightarrow PSTN$  calling process.



| dex                                   | 127            | * |
|---------------------------------------|----------------|---|
| escription                            |                | * |
| Group ID                              | Any            | ▼ |
| allee Prefix                          |                | * |
| aller Prefix                          |                | * |
| umber of Digits to Strip from Left    |                |   |
| umber of Digits to Strip from Right   |                |   |
| refix to Be Added                     |                |   |
| uffix to Be Added                     |                |   |
| umber of Digits to Reserve from Right |                |   |
| umber Type                            | Not Configured | ▼ |
| resentation Indicator                 | Not Configured | ▼ |

| Parameter                            | Explanation  |
|--------------------------------------|--|
| Index                                | The index of this IP →PSTN caller number manipulation, from        |
|                                      | 0 to 127. Each index cannot be used repeatedly.                    |
| Description                          | The description of this IP →PSTN caller number manipulation        |
| IP Group                             | Select an IP group. The caller number will be manipulated when     |
|                                      | a call uses a trunk of this IP group, actual callee prefix matches |
|                                      | the set callee prefix, and actual caller prefix matches the set    |
|                                      | caller prefix.   |
|                                      |  |
|                                      | 'Any' means any IP group.  |
| Callee Prefix                        | Set a prefix for the callee number.                                |
| Caller Prefix                        | Set a prefix for the caller number                                 |
| Number of Digits to Strip from Left  | The number of digits which are lessened from the left of the       |
|                                      | caller number  |
| Number of Digits to Strip from Right | The number of digits which are lessened from the right of the      |
|                                      | caller number  |
| Prefix to be added                   | The prefix added to the caller number after its digits are         |
|                                      | lessened.  |
| Suffix to be added                   | The suffix added to the caller number after its digits are         |
|                                      | lessened.  |
| Number of Digits to Reserve from     | The number of the retained digits which. are counted from the      |
| Right                                | right of the caller number   |
| Presentation Indicator               | If "Allowed" is selected, the calling number will be presented.    |
|                                      | If "Restricted" is selected, the calling number will not be        |

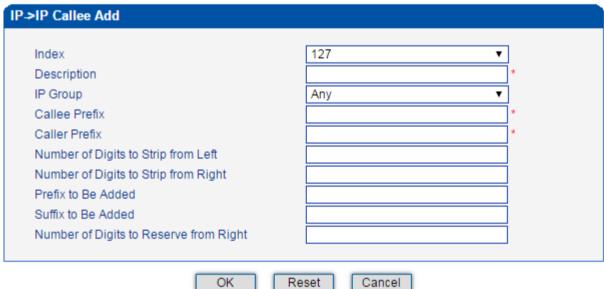
|             | presented.  If "Not Config" is selected the peremeter does not work |
|-------------|---|
|             | If "Not Config" is selected, the parameter does not work.           |
| Number Type | The type of the caller number. Options include 'Not Config',        |
|             | 'International', 'National', 'Unknown', 'Network Specific',         |
|             | 'Subscriber' and 'Abbreviated'                                      |

#### **4.14.7 IP** → **IP** Callee

On the  $\mathbf{IP} \to \mathbf{IP}$  Callee interface, you can set rules to change the actual callee number during  $\mathbf{IP} \to \mathbf{IP}$  calling process.



Click **Add**, and the following interface will be displayed.

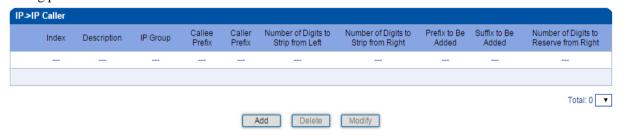


| Parameter   | Explanation   |
|-------------|---|
| Index       | The index of this IP $\rightarrow$ IP callee number manipulation, from 0 to |
|             | 127. Each index cannot be used repeatedly.                                  |
| Description | The description of this IP → IP callee number manipulation                  |

| IP Group                             | Select an IP group. The callee number will be manipulated when     |  |
|--------------------------------------|--|--|
|                                      | a call uses a trunk of this IP group, actual callee prefix matches |  |
|                                      | the set callee prefix, and actual caller prefix matches the set    |  |
|                                      | caller prefix.   |  |
|                                      |  |  |
|                                      | 'Any' means any IP group.  |  |
| Callee Prefix                        | Set a prefix for the callee number. If the actual callee prefix    |  |
|                                      | matches this set callee prefix, the callee number will be          |  |
|                                      | manipulated.   |  |
| Caller Prefix                        | Set a prefix for the caller number. If the actual caller prefix    |  |
|                                      | matches the set caller prefix, the callee number will be           |  |
|                                      | manipulated.   |  |
| Number of Digits to Strip from Left  | The number of digits which are lessened from the left of the       |  |
|                                      | callee number  |  |
| Number of Digits to Strip from Right | The number of digits which are lessened from the right of the      |  |
|                                      | callee number  |  |
| Prefix to be added                   | The prefix added to the callee number after its digits are         |  |
|                                      | lessened.  |  |
| Suffix to be added                   | The suffix added to the callee number after its digits are         |  |
|                                      | lessened.  |  |
| Number of Digits to Reserve from     | The number of the retained digits which. are counted from the      |  |
| Right                                | right of the callee number   |  |

#### 4.14.8 IP → IP Caller

On the  $IP \rightarrow IP$  Caller interface, you can set rules to change the actual caller number during  $IP \rightarrow IP$  calling process.



Click **Add**, and the following interface will be displayed.

| ndex                                   | 127 | • |
|--|-----|---|
| Description                            |     | * |
| P Group                                | Any | • |
| Callee Prefix                          |     | * |
| Caller Prefix                          |     | * |
| Number of Digits to Strip from Left    |     |   |
| Number of Digits to Strip from Right   |     |   |
| Prefix to Be Added                     |     |   |
| Suffix to Be Added                     |     |   |
| Number of Digits to Reserve from Right |     |   |

| Parameter                        | Explanation   |
|----------------------------------|---|
| Index                            | The index of this IP →IP caller number manipulation, from 0 to          |
|                                  | 127. Each index cannot be used repeatedly.                              |
| Description                      | The description of this IP $\rightarrow$ IP caller number manipulation  |
| IP Group                         | Select an IP group. The caller number will be manipulated when a        |
|                                  | call uses a trunk of this IP group, actual callee prefix matches the    |
|                                  | set callee prefix, and actual caller prefix matches the set caller      |
|                                  | prefix.   |
|                                  |   |
|                                  | 'Any' means any IP group.   |
| Callee Prefix                    | Set a prefix for the callee number. If the actual callee prefix         |
|                                  | matches this set prefix, the caller number will be manipulated.         |
| Caller Prefix                    | Set a prefix for the caller number. If the actual caller prefix matches |
|                                  | the set prefix, the caller number will be manipulated.                  |
| Number of Digits to Strip from   | The number of digits which are lessened from the left of the caller     |
| Left                             | number  |
| Number of Digits to Strip from   | The number of digits which are lessened from the right of the caller    |
| Right                            | number  |
| Prefix to be added               | The prefix added to the caller number after its digits are lessened.    |
| Suffix to be added               | The suffix added to the caller number after its digits are lessened.    |
| Number of Digits to Reserve from | The number of the retained digits which. are counted from the right     |
| Right                            | of the caller number  |

## **4.15 Voice & Fax**

| ce & Fax Configuration              |                      |
|-------------------------------------|----------------------|
| Voice Parameter                     |                      |
| Disconnect call when no RTP packet  | Yes    No            |
| Period without RTP packet           | 60 s                 |
| , chea maleatti pastot              | 0                    |
| Echo Cancel Time                    | 64ms ▼               |
| Gain from PSTN                      | -1dB ▼               |
| Gain to PSTN                        | 2dB ▼                |
|                                     |                      |
| Ringback Tone Type                  | China ▼              |
| Recognition Mode                    | Disable ▼            |
|                                     |                      |
| Timeout of No Answer Call from PSTN | 60                   |
|                                     | 60 s                 |
| Call from IP                        | 60 s                 |
| Fax Parameter                       |                      |
| Fax Mode                            | T.38 ▼               |
| Fax Tx Gain                         | 0 db ▼               |
| Fax Rx Gain                         | 0 db ▼               |
| Packet time                         | 20 ms                |
| Redundant frame in packet           | 3 ▼                  |
| CED/CNG Detection                   | Enable ▼             |
| Data & Fax Control                  |                      |
| Data                                | Enable(Both Sides) ▼ |
| Fax                                 | Enable(Both Sides) ▼ |
| - 200                               |                      |
| DTMF Parameter                      |                      |
| Continuous time                     | 200 ms               |
| Signal interval                     | 200 ms               |
| Threshold for detection             | -27 dbm0 ▼           |

Save

| Belong to | Parameter               | Explanation   |
|-----------|-------------------------|---|
|           | Disconnect call when no | Options include 'Yes' and 'No'.                     |
|           | RTP packet              | If 'Yes' is selected, the call will be disconnected |
|           |                         | when it is detected that the call's silence time is |
|           |                         | longer than the set maximum time without            |

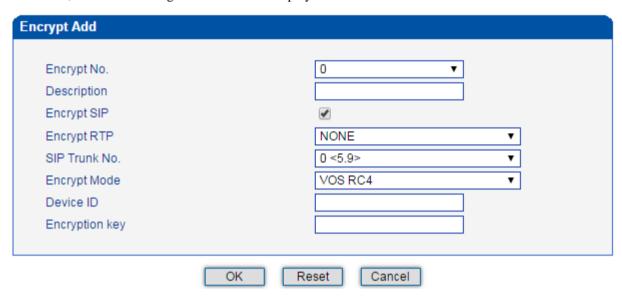
|                      |                         | receiving RTP packets.                        |
|----------------------|-------------------------|---|
|                      |                         |   |
|                      |                         |   |
| Voice Parameter      | Period without RTP      | The set maximum time without receiving RTP    |
| voice i arameter     | packet                  | packets.                                      |
|                      |                         | Default value is 60 seconds.                  |
|                      | Echo Cancel Time        | The interval to remove echo from a voice      |
|                      |                         | communication.                                |
|                      |                         | Options include 32ms, 64ms and 128ms.         |
|                      | Gain from PSTN          | The voice gain from PSTN to IP direction      |
|                      |                         | Default value is -1dB                         |
|                      | Gain to PSTN            | The voice gain from IP to PSTN direction      |
|                      |                         | Default value is 2dB                          |
|                      | Ringback Tone Type      | Local ringback tone                           |
|                      | Recognition Mode        | Whether to recognize voice when prompt tone   |
|                      |                         | is played.                                    |
|                      | Call from PSTN          | The maximum time of no answer for calls from  |
| Timeout of No Answer |                         | PSTN  |
|                      | Call from IP            | The maximum time of no answer for calls from  |
|                      |                         | IP Network                                    |
|                      | Fax Mode                | Options include T.38, Pass-through and        |
|                      |                         | Adaptive.                                     |
|                      |                         | Default value is T.38.                        |
| T. D.                |                         | Adaptive means auto negotiate with peer side. |
| Fax Parameter        | Fax Tx Gain             | Gain of sending a fax                         |
|                      | Fax Rx Gain             | Gain of receiving a fax                       |
|                      | Packet time             | The time for data packing                     |
|                      | Redundant frame in      | The length of frame in RTP packet             |
|                      | Packet                  |   |
|                      | CED/CNG Detection       | Whether to detect CED/CNG                     |
|                      | Data                    | Whether to enable voice data service on the   |
| Data & Fax Control   |                         | MTG3000                                       |
|                      | Fax                     | Whether to enable fax service on the MTG3000  |
|                      | Continuous time         | The duration of a DTMF signal                 |
| DTMF Parameter       | Signal Interval         | The interval between two DTMF signals         |
|                      | Threshold for Detection | The signal detection threshold                |

# 4.16 Encrypt Config

On the **Encrypt Config** interface, you can set parameters related to encryption.



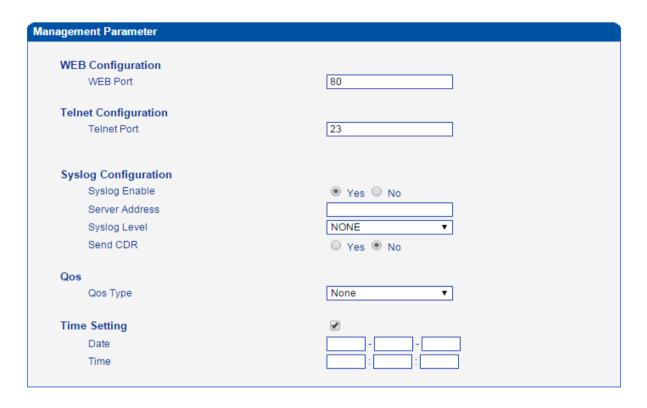
Click **Add**, and the following interface will be displayed.



| Parameter     | Explanation  |
|---------------|--|
| Encrypt No.   | The No. of this encryption   |
| Description   | The description of this encryption                                       |
| Encrypt SIP   | Whether to encrypt SIP message   |
| Encrypt RTP   | Whether to encrypt RTP packet  |
| SIP Trunk No. | The No. of the SIP trunk that transmits the SIP message to be encrypted. |
| Encrypt Mode  | Only support VOS RC4 at present  |
| Device ID     | The ID of the SIP account to which the SIP trunk belongs                 |

## 4.17 Maintenance

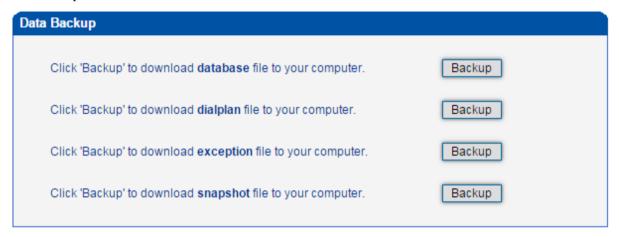
#### **4.17.1** Management Parameter



| Belong To            | Parameter      | Explanation                                |  |  |
|----------------------|----------------|--|--|--|
| WEB Configuration    | WEB Port       | Listening port of local WEB service        |  |  |
|                      |                | Default is 80.                             |  |  |
| Telnet Configuration | Telnet Port    | Listening port of local Telnet service     |  |  |
|                      |                | Default is 23.                             |  |  |
|                      | Syslog Enable  | Whether to enable Syslog                   |  |  |
| Syslog Configuration |                | Default is No.                             |  |  |
|                      | Server Address | Address to save system logs                |  |  |
|                      | Syslog Level   | The system log type.                       |  |  |
|                      |                | Options include 'Debug', 'Info', 'Notice', |  |  |
|                      |                | 'Warning', 'Error' and 'None'.             |  |  |
|                      | Send CDR       | Whether to send CDR (Call detail Record).  |  |  |
| Qos                  | Qos Type       | Options include 'None', 'TOS' and 'DS'.    |  |  |
|                      |                | TOS only supports IPv4.                    |  |  |
| Time Setting         | Date           | The date displayed on the WEB interface    |  |  |
|                      | Time           | The time displayed on the WEB interface    |  |  |

#### 4.17.2 Data Backup

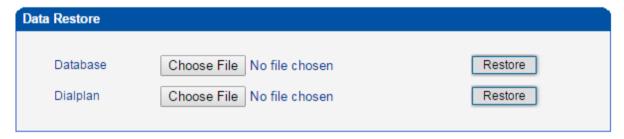
On the **Data Backup** interface, you can click **Backup** to download database file, dialplan file, exception file and snapshot file.



#### 4.17.3 Data Restore

On the **Data Restore** interface, you can restore database and dialplan. If you upload a file that contains default configurations, the MTG3000 will be restored to default configurations. You can also upload a dialplan file to restore dialing rules.

Database herein refers to the database where configuration data are placed.



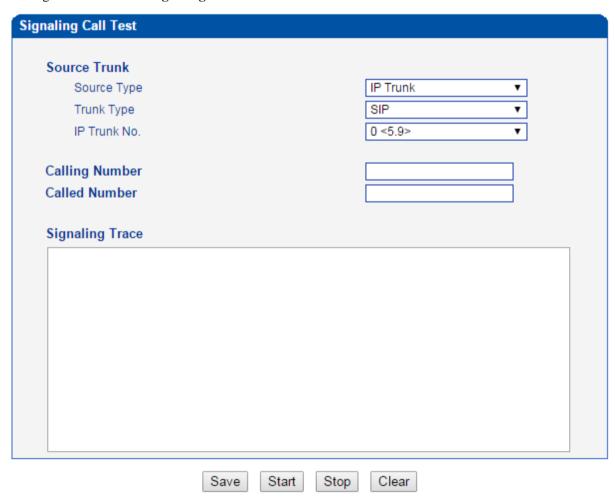
#### 4.17.4 Network Capture

On the following interface, you can capture data packages of the GE0 port or GE1 port of a selected DTU board. You can also set a specific protocol to capture the packages that you want.



#### **4.17.5** Signaling Call Test

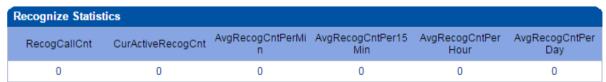
On the **Signaling Call Test** interface, you can test whether the signaling of a call is successfully connected. You need to select the source type, trunk type and IP trunk No. of the call, and enter the calling number and called number. If the signaling of a call fails, you can find out where errors have occurred through the messages returned in the **Signaling Trace** box.



#### **4.17.6 ModFile Information**

ModFile is voice recognition file which provides the number of total calls recognized, the number of calls currently recognized, the number of the calls recognized in the past one minutes, the number of the calls recognized in the past one hour and the number of the calls per day.





| Sample List |                 |                 |            |
|-------------|-----------------|-----------------|------------|
| Sample Id   | Sample Describe | Sample RecogCnt | RecogRatio |
| 1           | rec1            | 0               | 0%         |
| 2           | rec2            | 0               | 0%         |
| 3           | rec3            | 0               | 0%         |
| 4           | rec4            | 0               | 0%         |
| 5           | rec5            | 0               | 0%         |
| 6           | rec6            | 0               | 0%         |
| 7           | rec7            | 0               | 0%         |
| 8           | rec8            | 0               | 0%         |
| 9           | rec9            | 0               | 0%         |
| 10          | rec10           | 0               | 0%         |
| 11          | rec11           | 0               | 0%         |
| 12          | rec12           | 0               | 0%         |
| 13          | rec13           | 0               | 0%         |
| 14          | rec14           | 0               | 0%         |
| 15          | rec15           | 0               | 0%         |
| 16          | rec16           | 0               | 0%         |

Refresh Clear

#### 4.17.7 Version Information

On the **Version Information** interface, the version information of the software, database, Web, FPGA, DSP and DTU boards are displayed.

Total: 19 Page 1

•

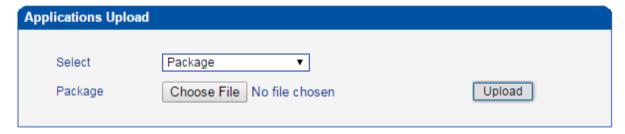
| Version Information |            |            |            |
|---------------------|------------|------------|------------|
| File Type           | Version    | Date Built | Time Built |
| Software            | 2.05.01.03 | 2015-07-14 | 16:51:46   |
| Database            | 2.03.04    | 2015-07-14 | 15:27:12   |
| Web                 | 2.05.01.03 | 2015-07-14 | 11:09:35   |
| FPGA                | 1.02.09    | 2015-04-14 | 19:14:28   |
| DSP                 | 2.01.02    | 2015-03-19 | 22:05:56   |
| CardDTU             | 2.01.11    | 2015-05-20 | 16:23:14   |

| CardDTU Version Info |                 |  |  |  |
|----------------------|-----------------|--|--|--|
| Slot Num             | Current Version |  |  |  |
| 0                    | v2.01.11        |  |  |  |
| 1                    | v2.01.11        |  |  |  |
| 2                    | v2.01.11        |  |  |  |
| 3                    | v2.01.11        |  |  |  |
| 4                    | v2.01.11        |  |  |  |
|                      |                 |  |  |  |

Refresh

4.17.8 Firmware Upgrade

On the **Applications Upload** interface, you can upload files to upgrade the software, the Web, and the Modfile of MTG3000. If you select 'Package', it means the upgrading files of the software and Web are packaged and then uploaded.



#### 4.17.9 Password Modification

On the **Password Modification** interface, you can modify password for logging in the MTG3000 device. Default password is admin, so it is advised to modify it for security consideration.

The abovementioned password is also used to log in Web Interface, Telnet and SSH.



#### 4.17.10 Device Restart

Click the Restart button, and you can restart the MTG3000 device.



# **5** Abbreviation

| Abbreviation | Full Name  |
|--------------|--|
| PRI          | Primary Rate Interface                               |
| DND          | Do-not-Disturb                                       |
| FMC          | Fixed Mobile Convergence                             |
| SIP          | Session Initiation Protocol                          |
| DTMF         | Dual Tone Multi Frequency                            |
| USSD         | Unstructured Supplementary Service Data              |
| PSTN         | Public Switched Telephone Network                    |
| STUN         | Simple Traversal of UDP over NAT                     |
| IVR          | Interactive Voice Response                           |
| ISUP         | ISDN (Integrated Services Digital Network) User Part |
| NTP          | Network Time Protocol                                |
| PBX          | Private Branch Exchange                              |
| RTP          | Real Time Protocol                                   |
| RTCP         | Real Time Control Protocol                           |
| SNMP         | Simple Network Management Protocol                   |
| SS7          | Signaling System Number 7                            |
| TUP          | Telephone User Part                                  |
| LOS          | Loss of Signal                                       |
| RAI          | Remote Alarm Indicator                               |
| AIS          | Alarm Indication Signal                              |
| LFA          | Loss of Frame Alignment                              |
| ISDN         | Integrated Services Digital Network                  |
| CIC          | Circuit Identification Code                          |
| SPC          | Signaling point code                                 |
| PCM          | Pulse Code Modulation                                |
| CLI          | Calling Line Identification                          |
|              | <u> </u>   |

## 6.1 Commands under en Mode

This section is aimed to guide customers to get more details of MTG3000 gateway through command lines. It introduces the command lines that are commonly used.

#### 6.1.1 Login Command

Run the PuTTY software, and login MTG3000 gateway through Telnet. Enter **username** and **password**, and then run command **en** to activate the privileged commands.

```
Welcome to Command Shell!
Username:admin
Password:****
ROS>en
ROS#
```

#### **6.1.2 Query IP Address**

Enter the command **show int**, IP address, MAC address and Netmask of GE1 are displayed.

```
ROS#show int

Link encap:Ethernet HWaddr 00:5A:4E:56:38:04 MAC

IP Address

inet addr:172.16.222.2 Bcast:172.16.255.255 Mask:255.255.0.0

UP BROADCAST RUNNING MULTICAST MTU:1400 Metric:1

RX packets:222562 errors:0 dropped:0 overruns:0 frame:0

TX packets:71386 errors:0 dropped:0 overruns:0 carrier:0

collisions:0 txqueuelen:532

RX bytes:66441300 (63.3 MiB) TX bytes:23649487 (22.5 MiB)

Interrupt:11
```

#### **6.1.3 Query Statistics about DTU**

Enter the command **show card**, and statistics about DTU are displayed.

| ROS#show | card              |              |        |       |        |             |         |             |             |          |
|----------|-------------------|--------------|--------|-------|--------|-------------|---------|-------------|-------------|----------|
| CardNum  | RemoteMAC         | ConnectState | LinkOk | queue | RegCnt | LastRegTick | CurTick | LastOffTick | LinkFailCnt | Version  |
| 0        | 00-11-22-33-44-01 | Active       | OK     |       |        | 10309       | 2347576 |             |             | v2.01.11 |
| 1        | 00-11-22-33-44-11 | Active       | OK     |       |        | 10786       | 2347576 |             |             | v2.01.11 |
| 2        | 00-11-22-33-44-21 | Active       | OK     |       |        | 11262       | 2347576 |             |             | v2.01.11 |
| 3        | 00-11-22-33-44-31 | Active       | OK     |       |        | 11739       | 2347576 |             |             | v2.01.11 |
| 4        | 00-11-22-33-44-41 | Active       | OK     |       |        | 12214       | 2347576 |             |             | v2.01.11 |

#### **6.1.4 Query DSP Information**

Enter the command **show dsp info**, and DSP information is displayed.

```
ROS#show dsp info
Dsp No:0,
                 Status: DSP LOADING INIT SUCCESS
                 Dsp Cap:2480
                 Dsp Mac:00-11-22-33-44-02
              Ip Address:172.30.20.4
             Arm version: Branch 7 25 K2
         Load Fail Count:0
    Cmd NoResponse Count:0
                 Status:DSP LOADING INIT SUCCESS
Dsp No:1,
                 Dsp Cap:2480
                 Dsp Mac:00-11-22-33-44-03
              Ip Address:172.30.20.4
             Arm version:Branch 7 25 K2
         Load Fail Count:0
    Cmd NoResponse Count:0
Dsp No:2,
                 Status: DSP LOADING INIT SUCCESS
                 Dsp Cap:2480
                 Dsp Mac:00-11-22-33-44-12
              Ip Address:172.30.20.4
             Arm version: Branch 7 25 K2
         Load Fail Count:0
    Cmd NoResponse Count:0
```

#### **6.1.5 Query CPU Performance**

Enter the command **show perf**, the CPU performance is displayed.

```
ROS#show perf

performance now :0

performance 5s :0

performance 60s:0

performance 600s:0

performance now user(%%):0

performance now system(%%):0
```

| Performance now  | CPU load at current time               |
|------------------|--|
| Performance 5s   | Average CPU load in recent 5 seconds   |
| Performance 60s  | Average CPU load in recent 60 seconds  |
| Performance 600s | Average CPU load in recent 600 seconds |

#### 6.1.6 Query SS7 Trunk Status

Enter the command show ss7 sta, and the status of SS7 link is displayed.

```
ROS#show ss7 sta

grpId linkState mainLink backupLink currentCalls maxCalls failCalls tot
alCalls failRatio
```

#### 6.1.7 Query SS7 Link Statistics

Enter the command show ss7 link, and statistics about SS7 link are displayed.

```
ROS#show ss7 link
linkId hdlcNo type revErrs cc rc lsc iac poc txc aerm suerm
daedt daedr
```

#### 6.1.8 Query SS7 Call Statistics

Enter the command show ss7 call, and statistics about SS7 calls are displayed.

```
ROS#show ss7 call
grpId: interface ID userId: CC call ID callId: SS7 call ID
online total calls: 0
```

#### **6.1.9 Query SS7 Errors**

Enter the command show ss7 err, and errors about SS7 trunks or SS7 links are displayed.

```
ROS#show ss7 err
error cnt:14
[07-15 11:06]erro - hard_init()->tm_connect_ss7_e1 failed!
[07-15 11:06]erro - hard_init()->tm_connect_ss7_e1 failed!
[07-15 11:07]erro - hard_init()->tm_connect_ss7_e1 failed!
[07-15 11:08]erro - hard_init()->tm_connect_ss7_e1 failed!
```

#### **6.1.10 Query PRI Trunk Status**

Enter the command **show q931 sta**, and statuses of PRI trunks are displayed.

#### 6.1.11 Query PRI Link Statistics

Enter the command show q931 link, and PRI link statistics are displayed.

#### 6.1.12 Query PRI Call Statistics

Enter the command show q931 call, and statistics about PRI calls are displayed.

#### 6.1.13 Query Packet Statistics of HDLC Channel and Related Error Codes

Enter the command **show mcc**  $\mathbf{x}$  (x refers to the port No. of HDLC channel), and the packet statistics and error codes (if there are any) of the HDLC channel are displayed.

#### 6.1.14 Query Status of E1 Port

Enter the command show e1 x (x refers to the E1 port No.), and the status of the E1 port is displayed.

#### 6.1.15 Query Statistics of All Calls

Enter the command **show cc calls**, and the statistics of all calls are displayed.

## 6.2 Commands under config Mode

#### **6.2.1 Login Commands**

Welcome to Command Shell!

Username:admin

Password:\*\*\*\*

ROS>en

ROS#

ROS#^config

ROS(config)#

#### 6.2.2 Other Commands

| Used For/To               | Command                       |  |
|---------------------------|-------------------------------|--|
| Query version information | ROS(config)# load show        |  |
| Call tracing              | ROS(config)#deb cc detail all |  |
|                           | ROS(ada)#turnon 27            |  |

| SIP signal tracing | ROS(config)#deb sip msg all                         |
|--------------------|---|
|                    | ROS(ada)#turnon 71                                  |
| Query SS7 Signal   | ROS(config)#deb ss7 <lnkid> <level></level></lnkid> |
|                    | ROS(ada)#turnon 96                                  |
| Query PRI Signal   | ROS(config)#deb q931 detail                         |
|                    | ROS(ada)#turnon 64                                  |
| Restart MTG3000    | ROS(config)#reset gmpu [ipaddr]                     |

## 6.3 Commands under ada Mode

## **6.3.1 Login Commands**

Welcome to Command Shell!

Username:admin

Password:\*\*\*\*

ROS>en

ROS#

ROS#^ada

ROS(ada)#[119-17:35:18:040]ADA CONNECTED ...,WELCOME!

ROS(ada)#

| Used For/To   | Command             |
|---|---------------------|
| Query the records about exceptions or errors        | ROS(ada)#cmd 3 30 0 |
|   |                     |
| Query the records about exceptions or errors before | ROS(ada)#cmd 3 30 1 |
| the restart of MTG3000                              |                     |
| Disable the printing of SIP messages                | ROS(ada)#turnoff 71 |
| Disable the printing of SS7 messages                | ROS(ada)#turnoff 96 |
| Disable the printing of PRI messages                | ROS(ada)#turnoff 64 |
| Disable the printing of CC messages                 | ROS(ada)#turnoff 27 |